

# Chapter 7 Wide Area Networks

## Wide Area Networks – BackBone Network

### 7.1 Introduction

### 7.2 Transmission systems (WAN Technologies)

-> Bandwidth

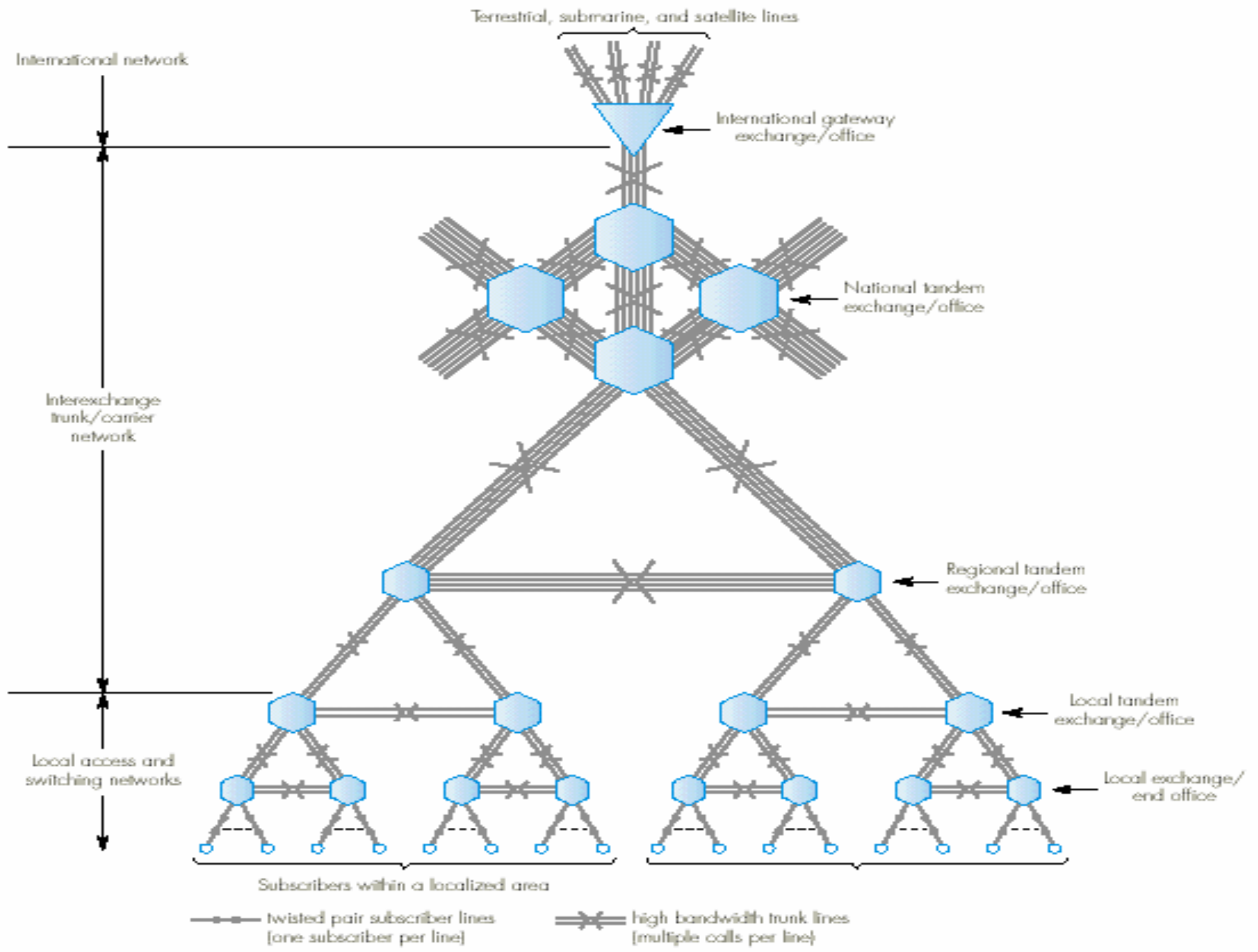
### 7.3 Switching systems (Routers in Backbone)

### 7.4 Signaling systems

## 7.1 Introduction (1)

- PSTN, ISDN
- Three hierarchical sub-networks
  - local access and switching networks
    - » LE: Local Exchange
    - » EO: End Office
  - inter-exchange trunk/carrier networks
  - international networks
- Local exchange carriers (LXCs)
- Inter-exchange carriers (IXCs)
- Three inter-related systems for overall network
  - transmission
  - switching
  - signaling

# Chan-7 (Wide Area Network)



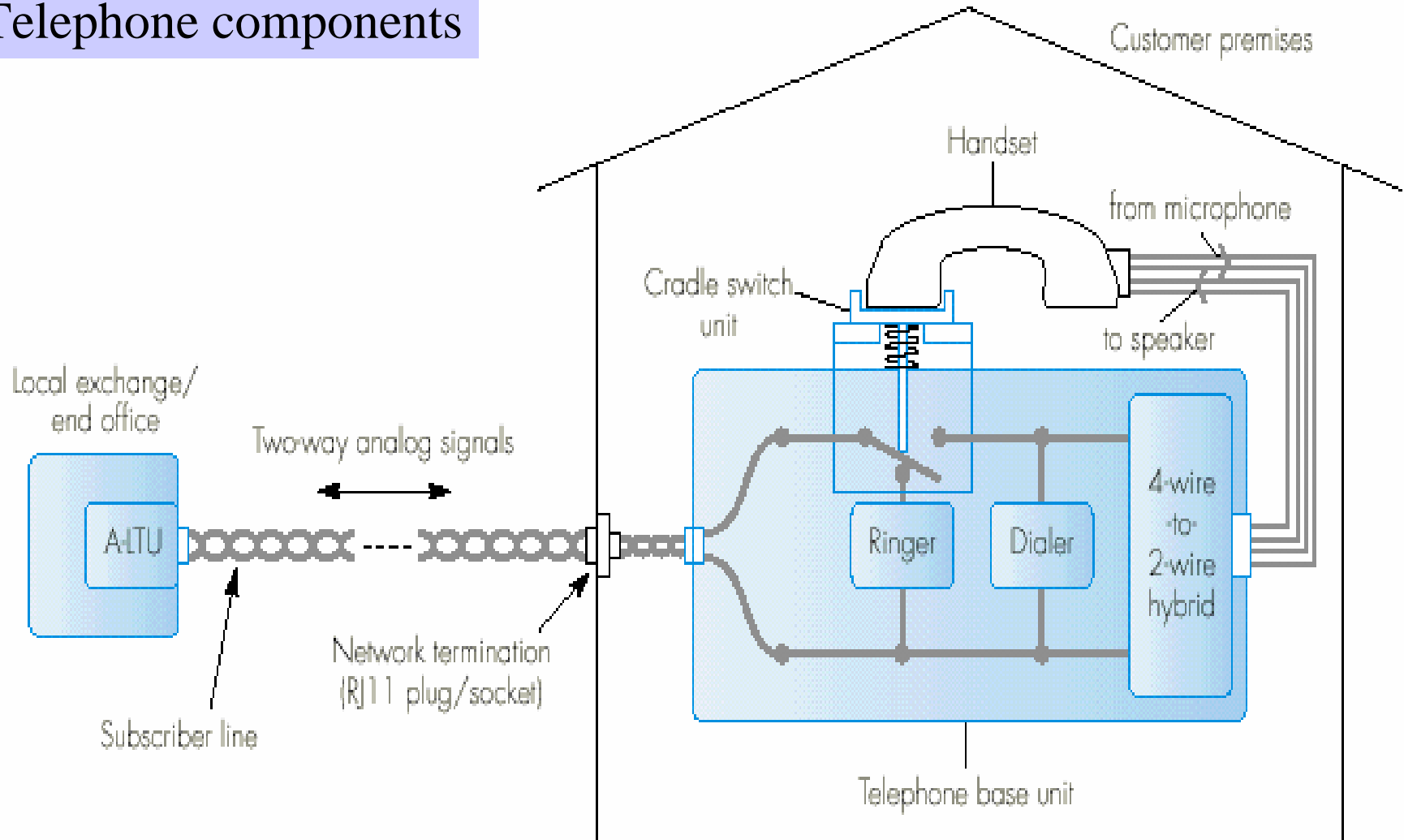
## 7.1 Introduction (2)

- Transmission systems
  - customer line, subscriber line
    - in PSTN, analog transmission
      - » a BW of 200Hz to 3.4kHz
    - in ISDN, digital transmission : digital subscriber line (DSL)
      - » 1.5Mbps or 2Mbps (24calls/30calls)
- Switching system
  - to support a defined number of simultaneous calls/connections
- Signaling system
  - transfer of a defined set of control message
    - » call control
    - » connect control
  - between calling and called subscriber

## 7.2 Transmission systems

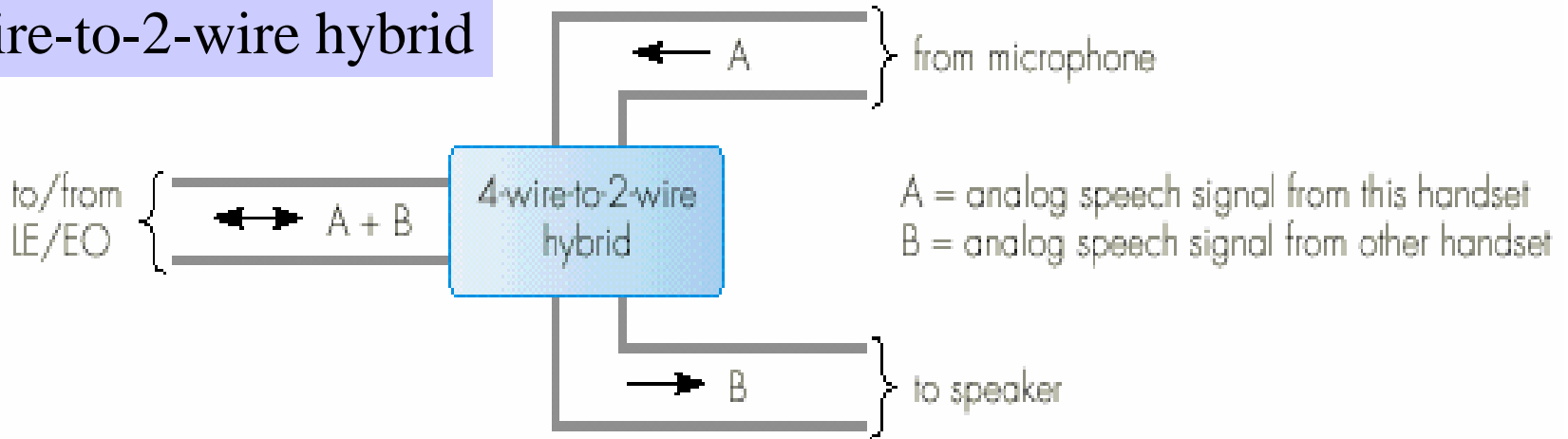
- Transmission system
  - in the local access network
    - » PSTN : 전화 라인
    - » xDSL : 전화 라인을 Digital로 변환시킨 것
    - » Digital line
  - in the trunk network
    - » digital transmission via switch
    - » PDH: plesiochronous digital hierarchy
    - » SDH: synchronous digital hierarchy
- Analog subscriber lines

# Telephone components

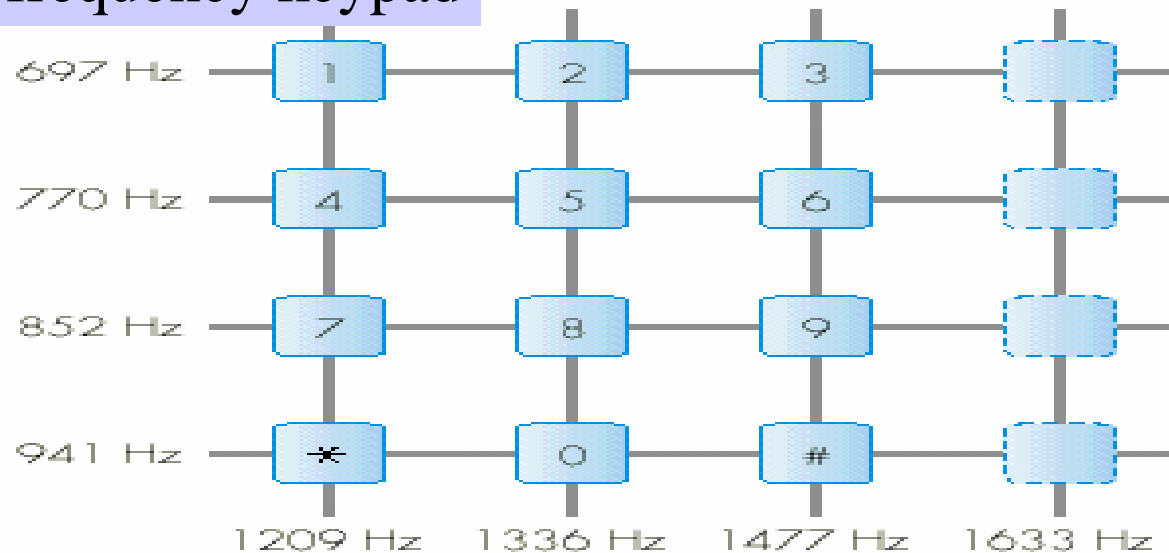


ALTU = analog (subscriber) line termination unit

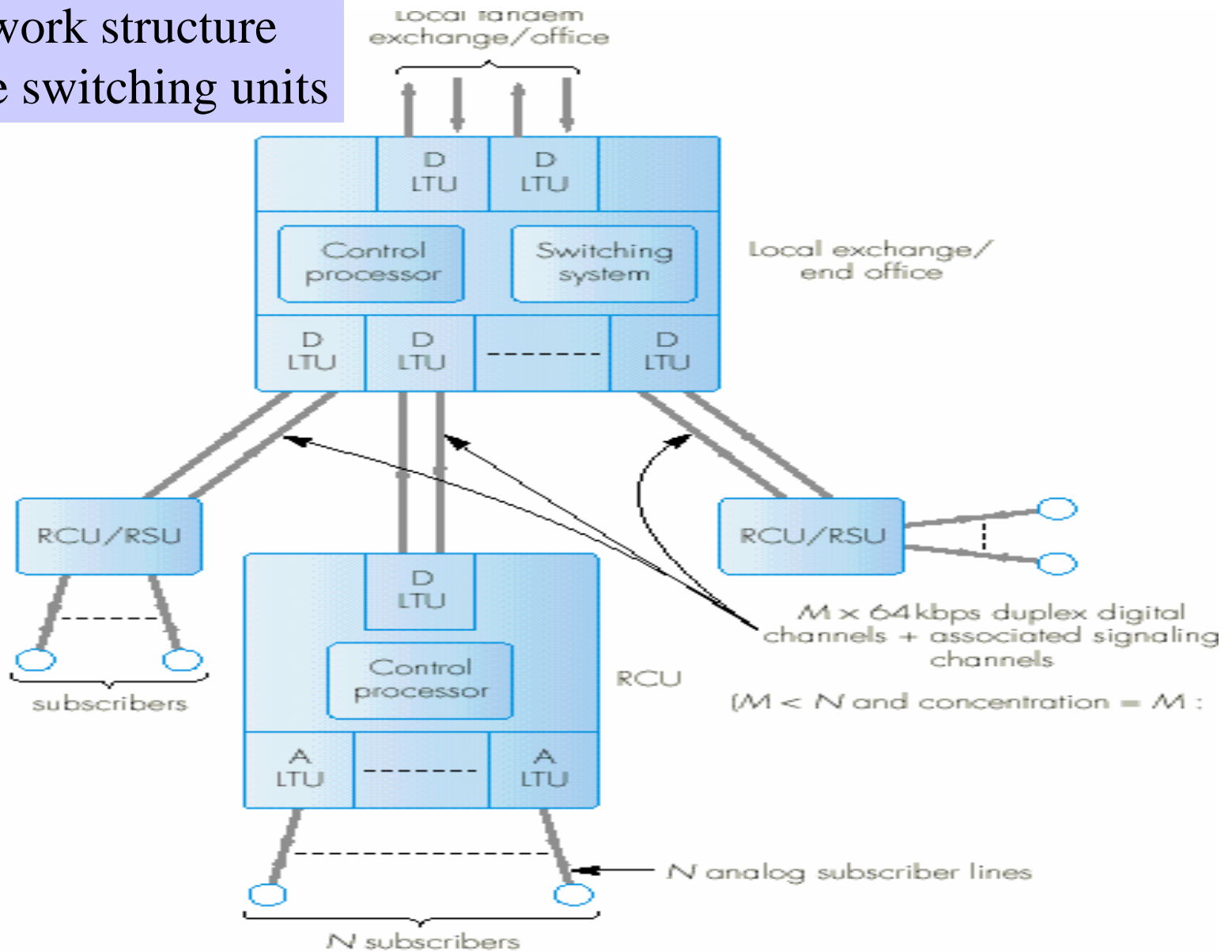
### 4-wire-to-2-wire hybrid



### Dual-tone multi-frequency keypad



Access network structure with remote switching units



RCU = remote concentrator unit

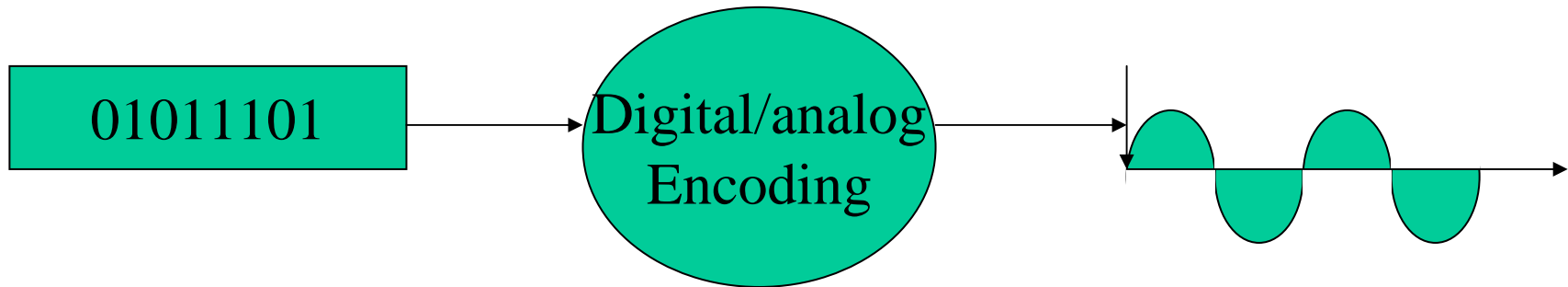
RSU = remote switching unit

D/A LTU = digital/analog line termination unit



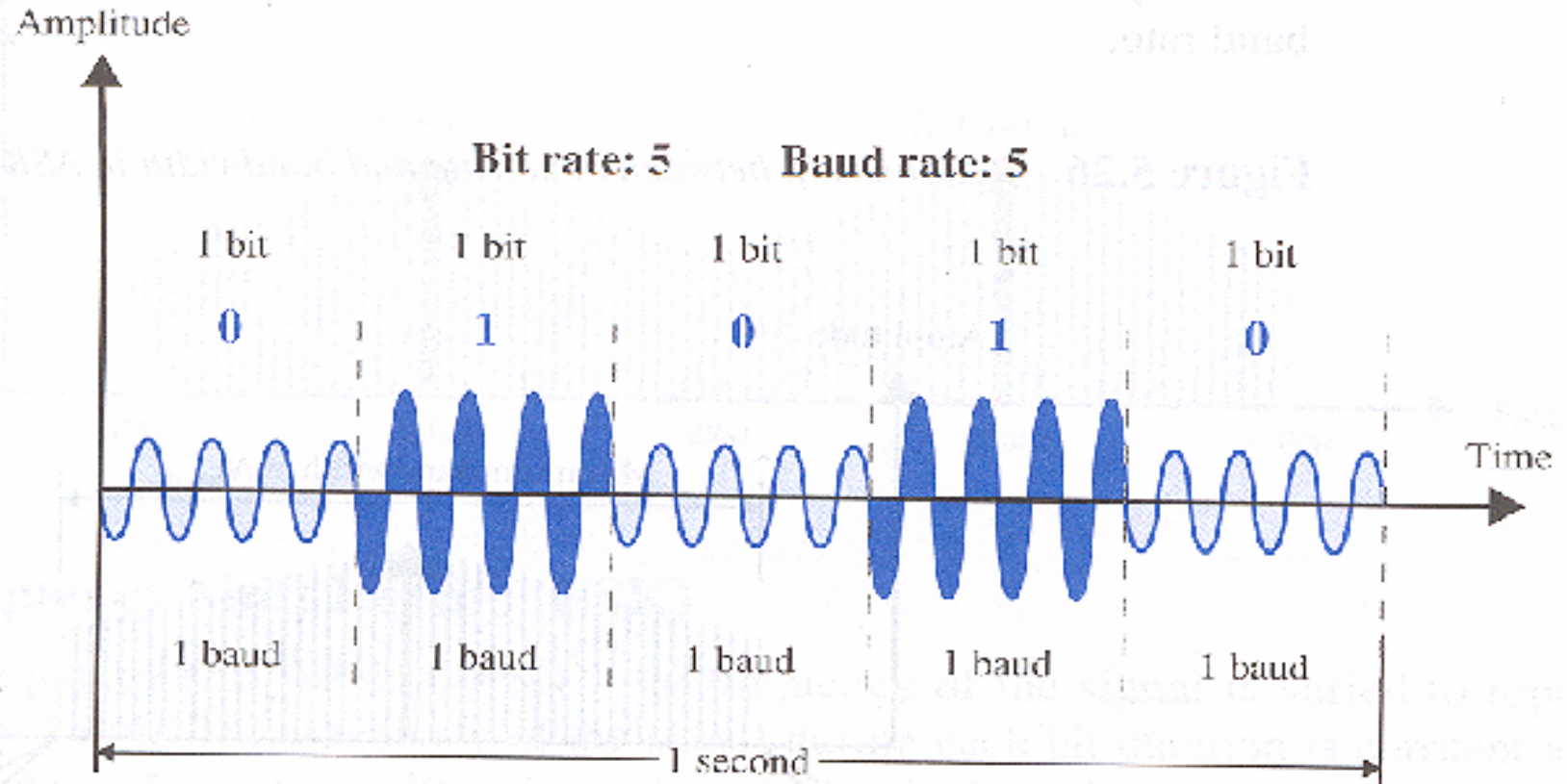
# PSTN modems (1)

- The representation of digital information by an analog signal
  - ex: transmit data from an computer to a public telecommunication line

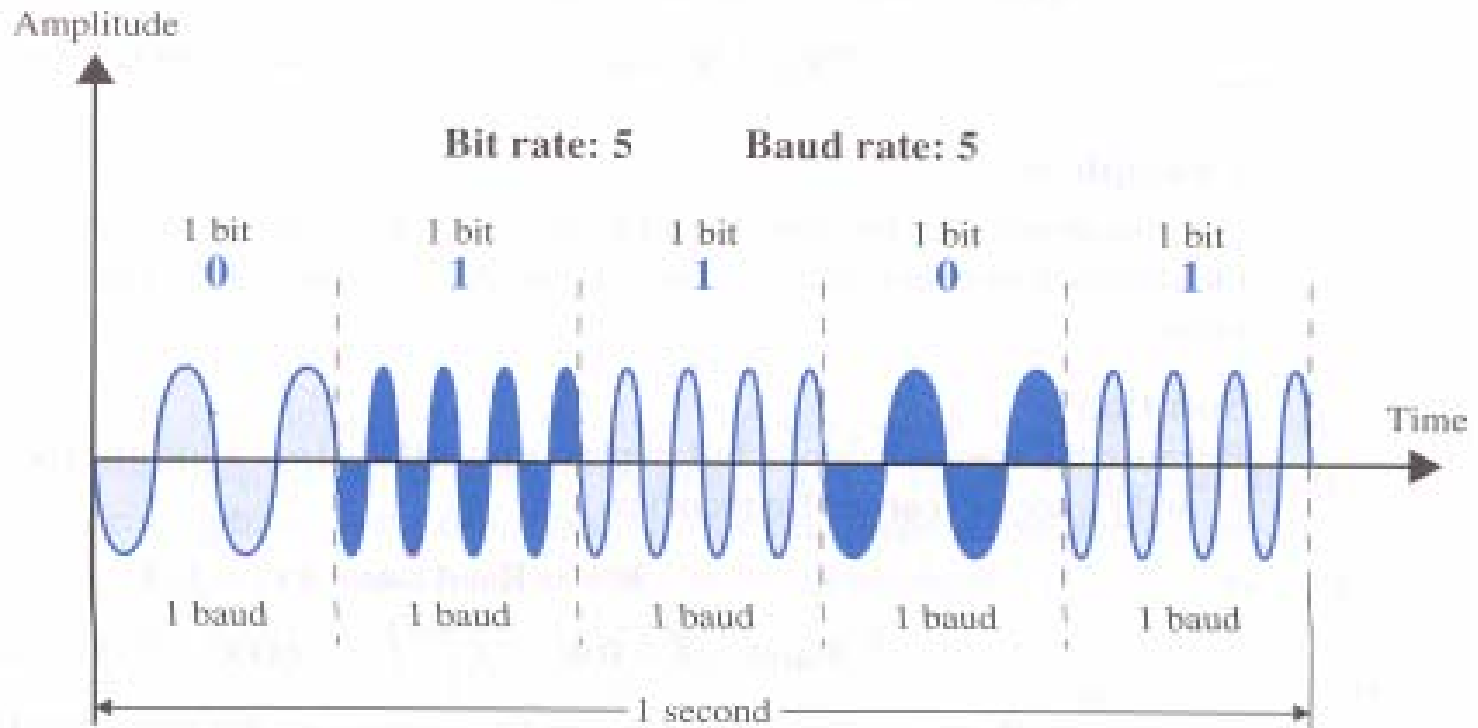


- Based on
  - Amplitude Shift Keying (ASK)
  - Frequency Shift Keying (FSK)
  - Phase Shift Keying (PSK)
  - Quadrature Amplitude Modulation (QAM)
    - combines changes in both amplitude and phase
    - used in all modern modems

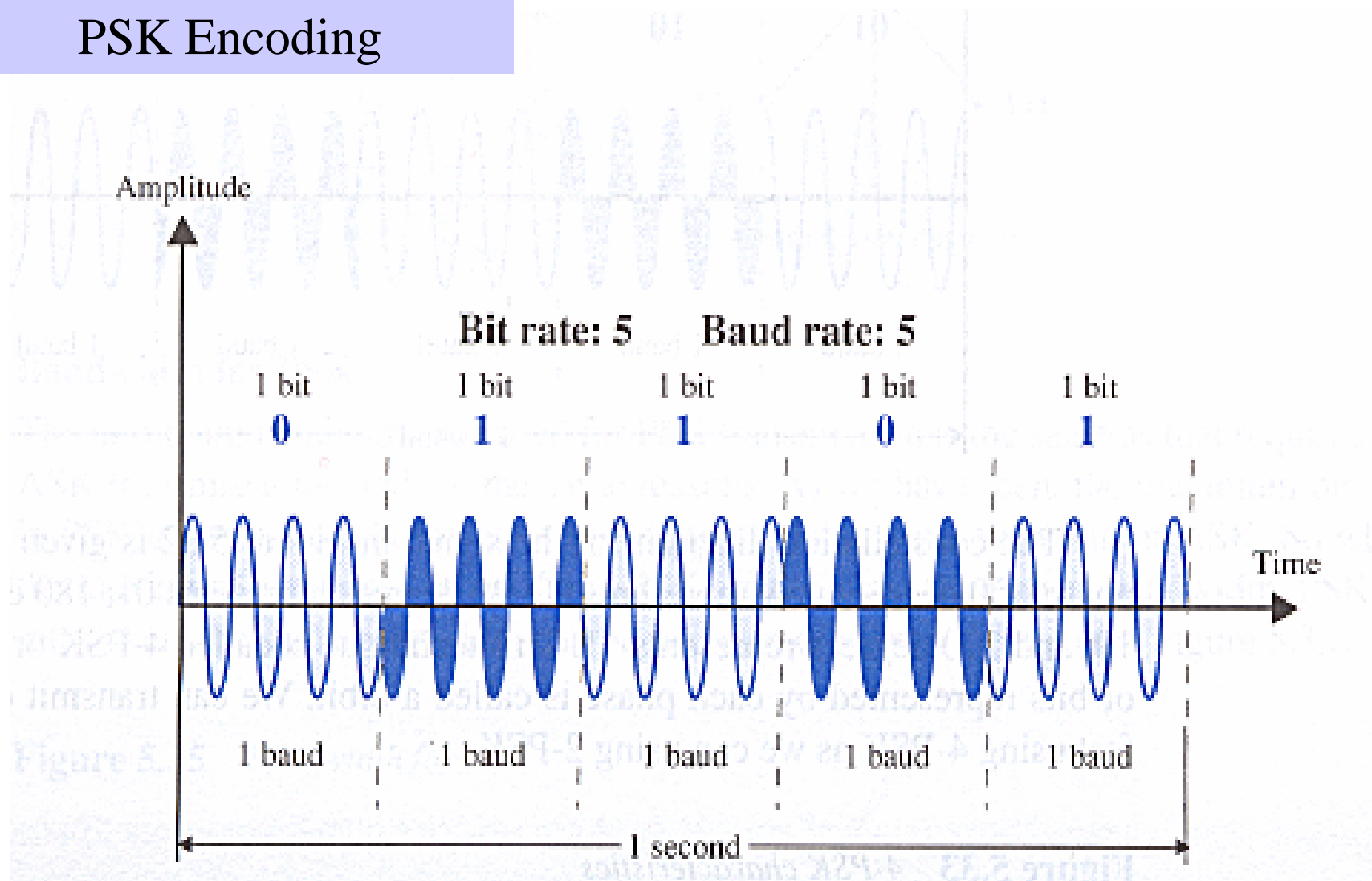
# ASK Encoding



# FSK Encoding



# PSK Encoding



## PSTN modems (2)

- Amplitude Shift Keying (ASK)
  - the strength of the signal is varied to represent binary 1 or 0
  - both frequency and phase are constant
  - Problem
    - noise interference: by heat or electromagnetic
      - » changes the amplitude
  - on-off-keying:
    - one of the bit values is no voltage
    - reduction in amount of energy for transmission
  - Bandwidth for ASK
    - $BW = (1+d) \times N_{\text{baud}}$ 
      - $d$  : a factor related to the line condition
      - $N_{\text{baud}}$ : baud rate

## PSTN modems (3)

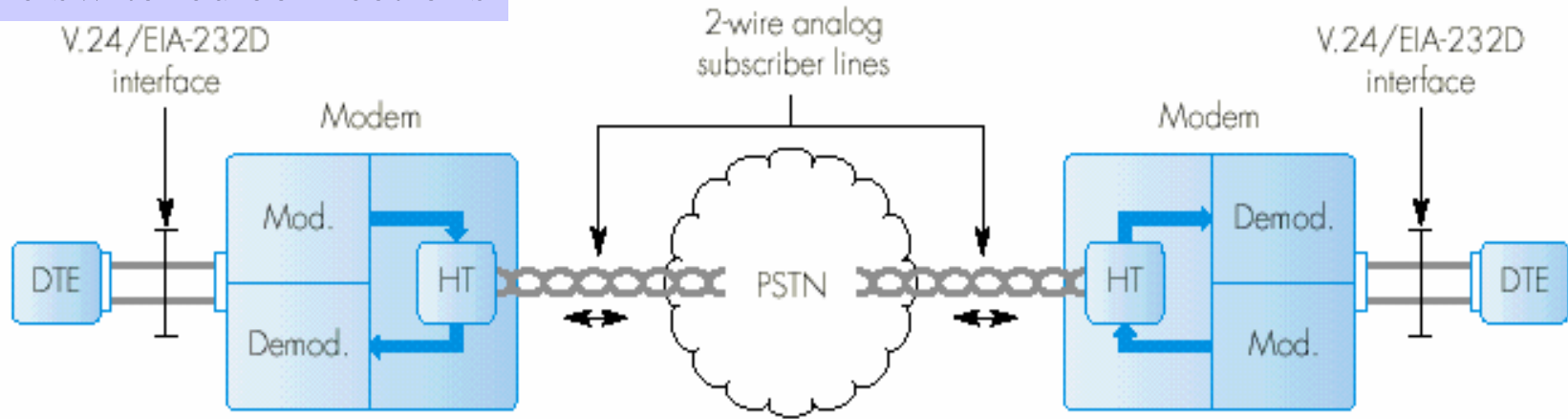
- Phase Shift Keying (PSK)
  - the phase is varied to represent binary 1 or 0
  - Type of PSK
    - 2-PSK (See Figure 5.30 and 5.31)
      - a phase of 0 degrees is binary 0
      - a phase of 180 degree is binary 1
    - 4-PSK (See Figure 5.32, and 5.33)
      - a phase of 0 degrees is binary 00
      - a phase of 90 degree is binary 01
      - a phase of 180 degrees is binary 10
      - a phase of 270 degree is binary 11
    - 8-PSK (See Figure 5.34)
  - Bandwidth for PSK
    - Minimum bandwidth = N baud

## PSTN modems (4)

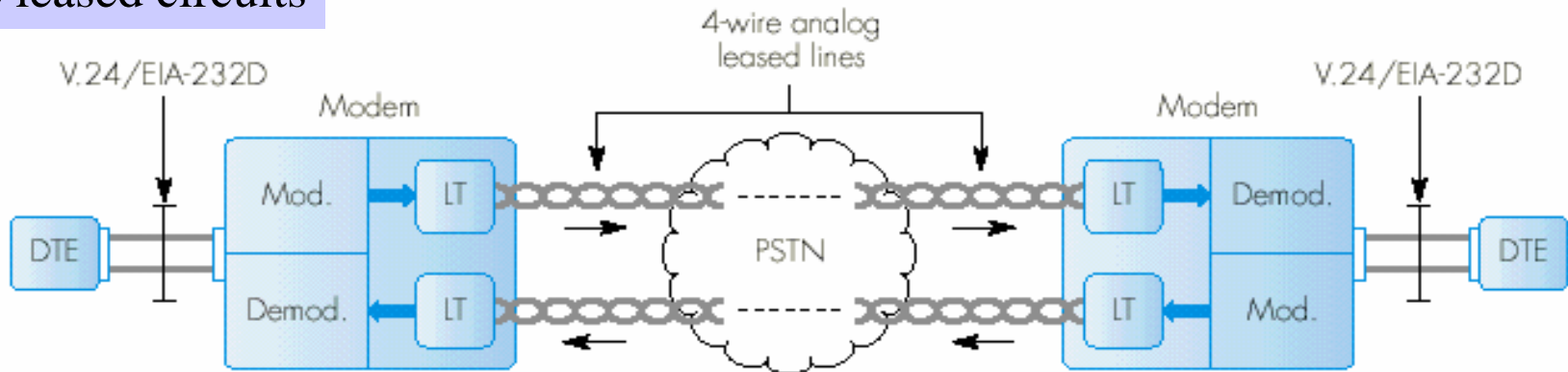
- Quadrature Amplitude Modulation (QAM)
  - combining ASK and PSK in such a way that we have maximum contrast between each bit, dibit, tribit, quadbit, and so on
  - various configuration (see Figure 5.36)
    - 4-QAM (2bits)
      - 1 amplitude and 4 phases
    - 8-QAM (3bits)
      - 2 amplitudes and 4 phases
    - 16-QAM (4bits)
      - 3 amplitudes and 12 phases : ITU-T recommendation
      - 4 amplitudes and 8 phases : OSI recommendation
      - 2 amplitudes and 8 phases
  - Bandwidth for QAM
    - the same for ASK and PSK transmission

# PSTN modems (5)

## 2-wire switched connections



## 4-wire leased circuits



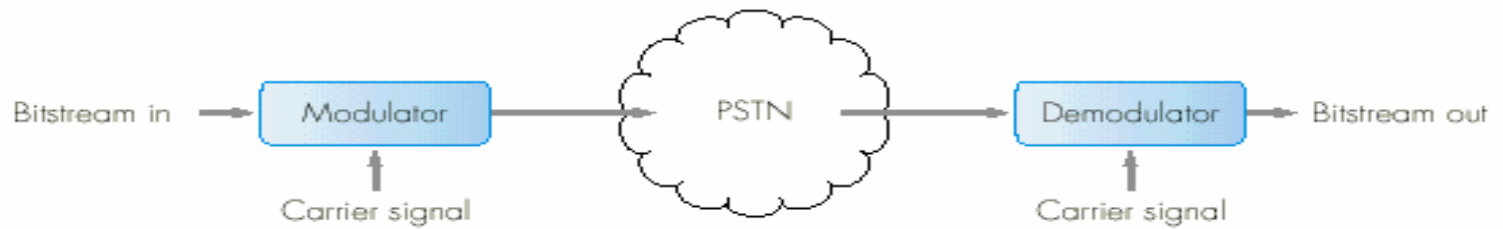
Mod. = modulator section  
 Demod. = demodulator section  
 DTE = data/digital terminal equipment

HT = hybrid transformer  
 LT = line transformer

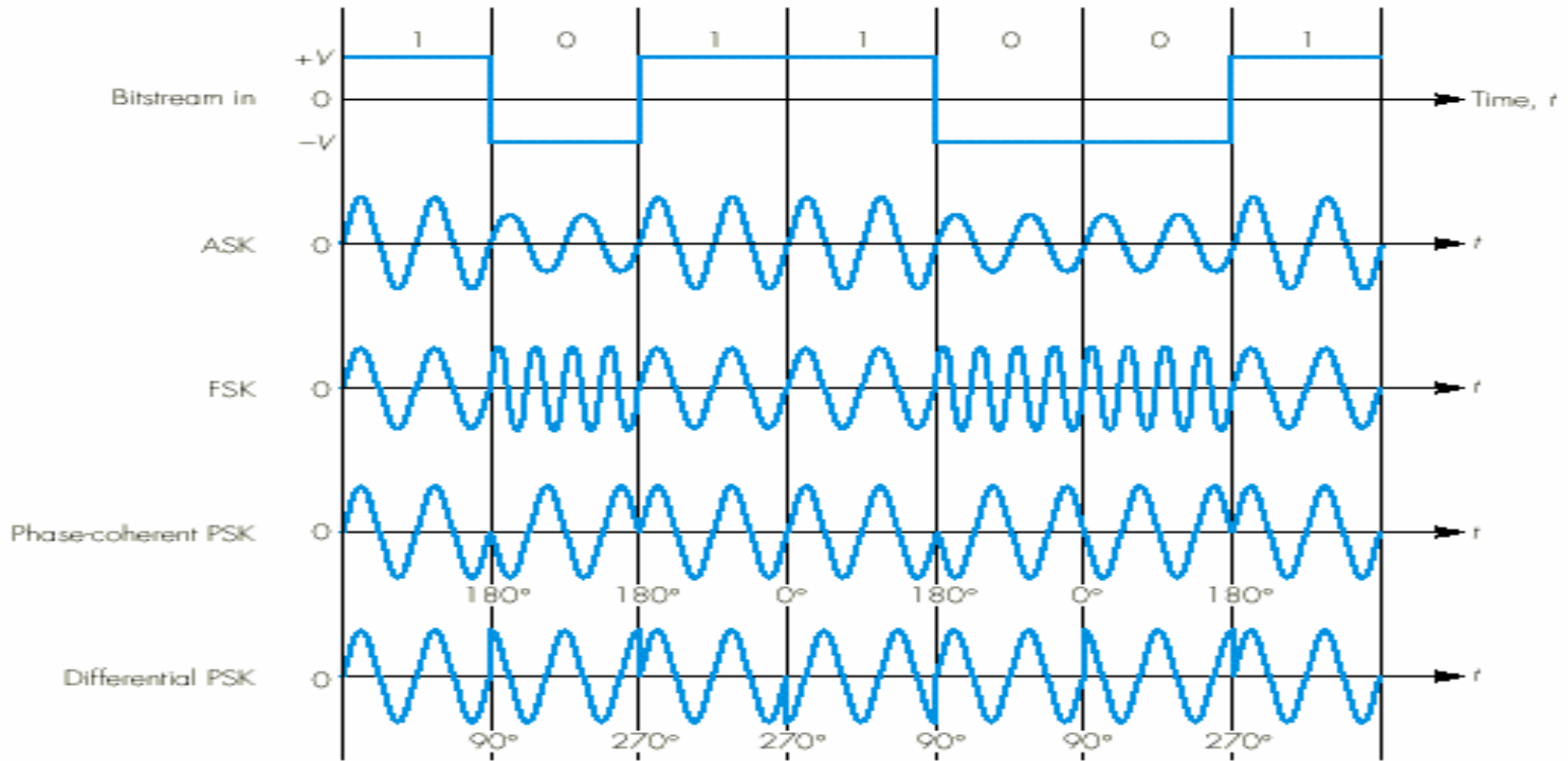


# PSTN modems (6)




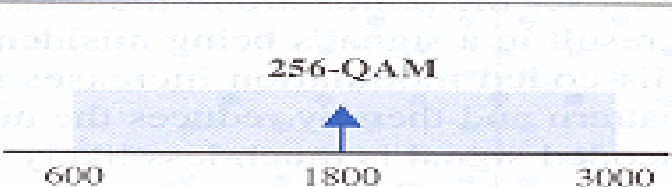
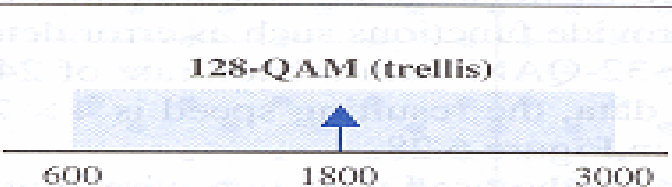

(a)



(b)



# ITU-T modem standards

<b>V.22bis</b> FDX 600 baud 1200/2400 bps 2-wire	 <p>4-DPSK, 16-QAM</p>	Two speeds: 1200 bps using 4-DPSK or 2400 bps using 16-QAM
<b>V.32</b> FDX 2400 baud 9600 bps 2-wire	 <p>32-QAM (trellis)</p>	32-QAM allows five bits per baud: four data bits plus one redundant bit
<b>V.32bis</b> FDX 2400 baud 14,400 bps 4-wire	 <p>64-QAM</p>	The first modem standard with a data rate of 14,400 bps
<b>V.32terbo</b> FDX 2400 baud 19,200 bps 4-wire	 <p>256-QAM</p>	
<b>V.33</b> FDX 2400 baud 14,400 bps 4-wire	 <p>128-QAM (trellis)</p>	128-QAM allows 7 bits per baud: 6 data bits plus one redundant bit
<b>V.34</b> FDX 2400 baud 28,800 bps 4-wire	 <p>4096-QAM</p>	Standard speed: 28,800 bps, but with data compression can achieve speeds up to three times that rate

ITU-T  
V-series modem standards  
for use with analog subscriber lines

V.24/EIA-232D  
(interface definition)

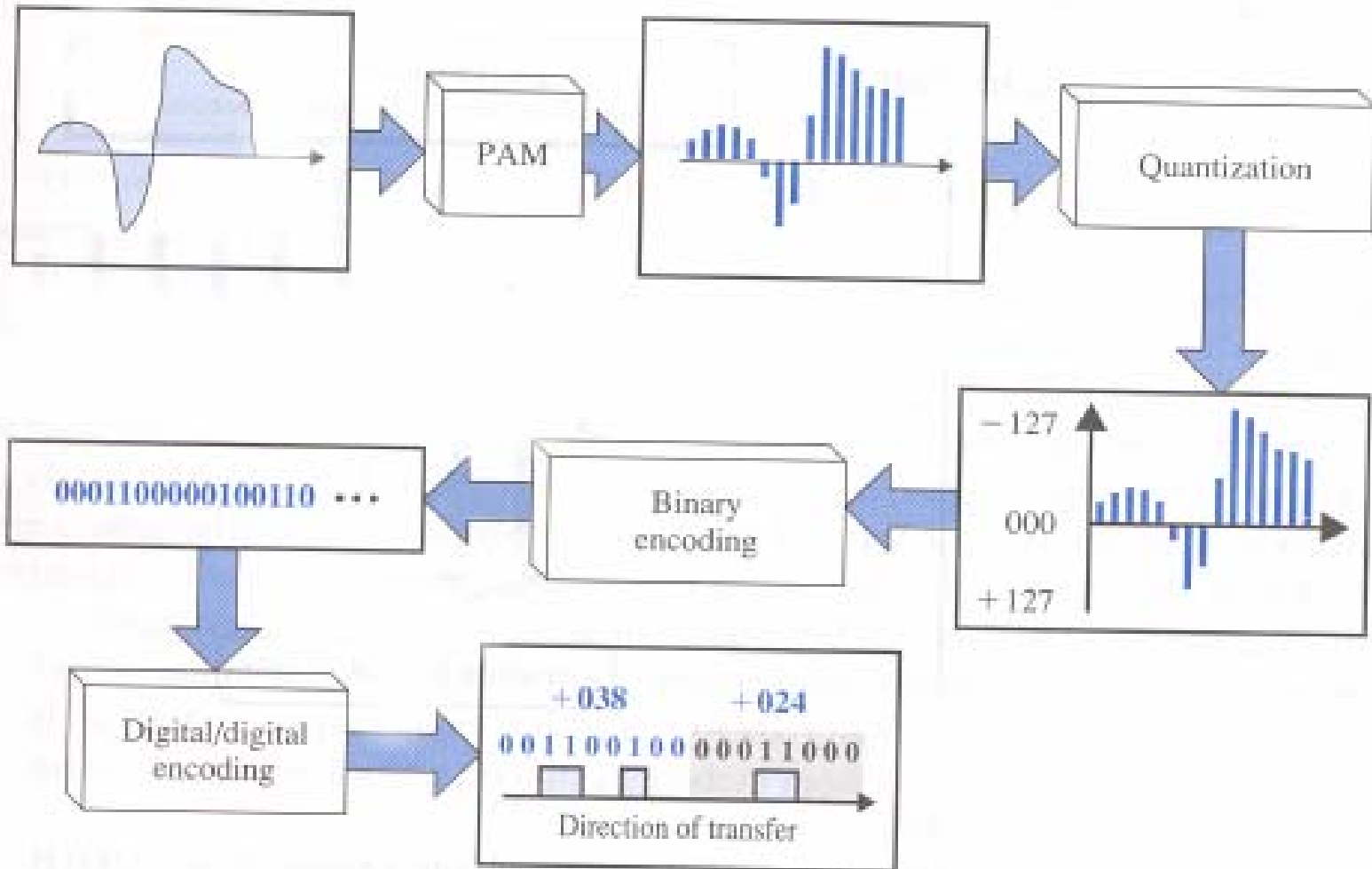
2/4-wire  
leased circuits

V.23 600 or 1200 bps  
V.26 1200 or 2400 bps  
V.27 2400 or 4800 bps  
V.29 4800 or 9600 bps  
V.33 14400 bps  
(half-duplex 2-wire  
duplex 4-wire)

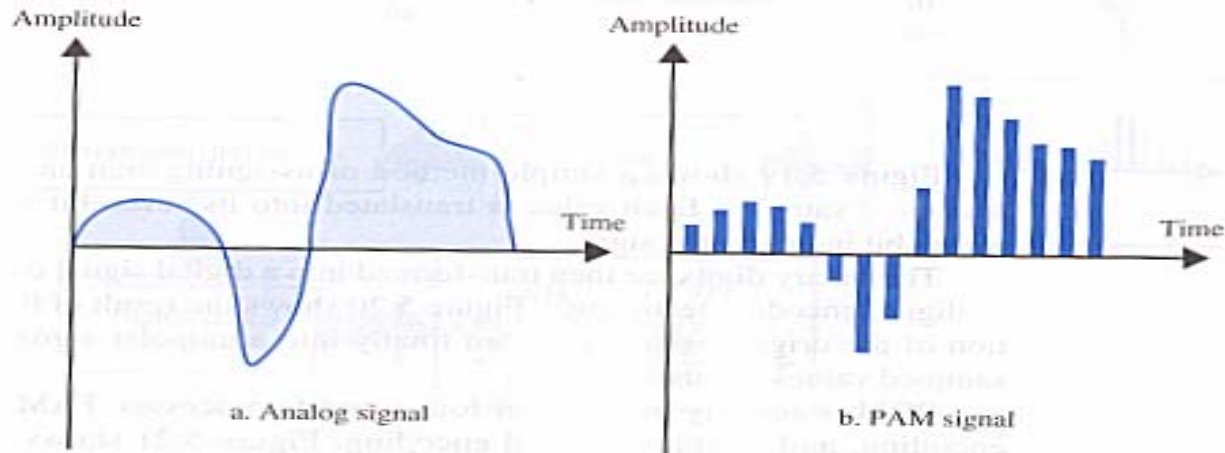
2-wire  
switched circuits

V.21 300/300 bps duplex  
V.22 1200/1200 bps duplex  
V.22bis 2400/2400 bps duplex  
V.23A 75/1200 bps duplex  
V.29 4800 or 9600 half-duplex  
V.32 4800 or 9600 bps duplex  
V.32bis 14400 bps duplex  
V.34 19200 or 24000 or 28800 or 33600 duplex  
V.90 up to 56kbps duplex

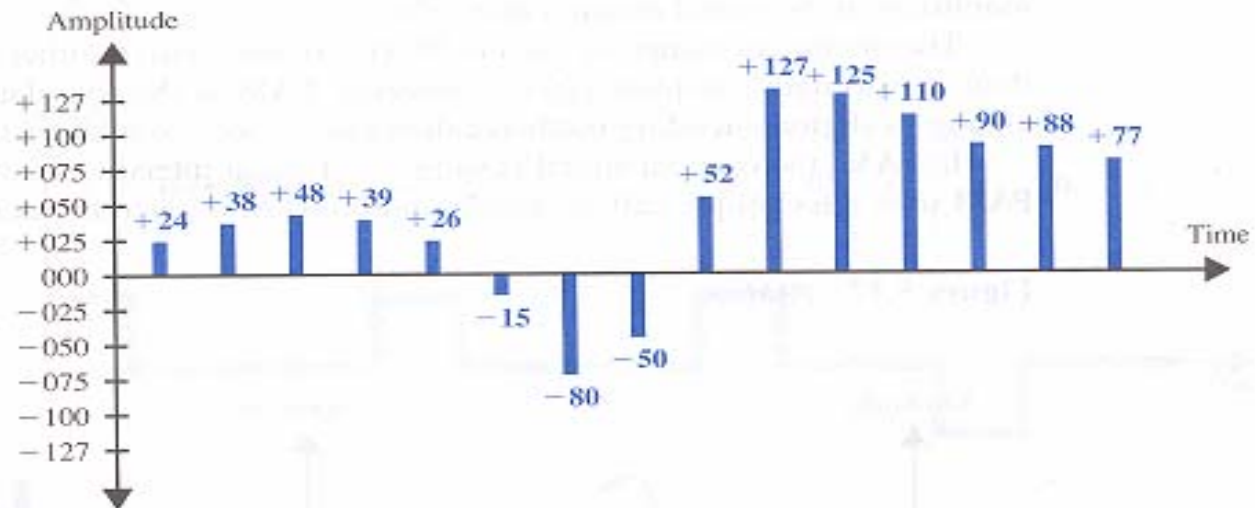
# From analog signal to PCM digital code



# PAM



## Quantized PAM signal

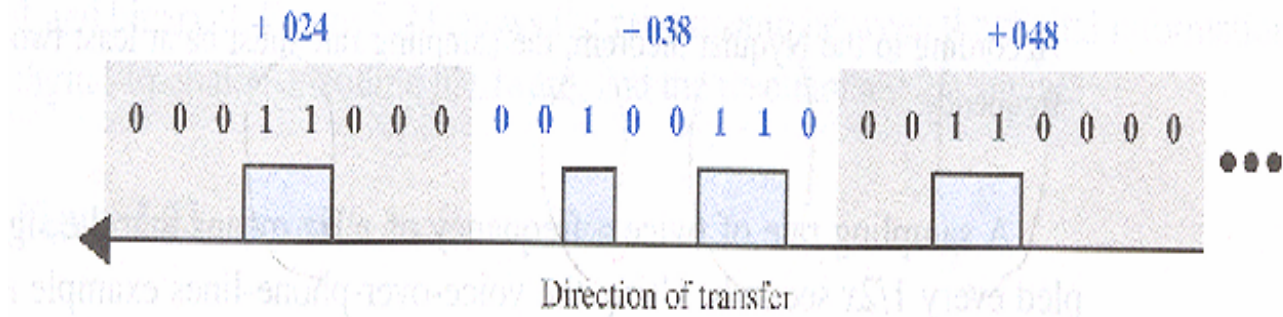


Quantizing using sign and magnitude

+024	00011000	-015	10001111	+125	01111101
+038	00100110	-080	11010000	+110	01101110
+048	00110000	-050	10110010	+090	01011010
+039	00100111	+052	00110110	-088	01011000
+026	00011010	+127	01111111	+077	01001101

Sign bit  
+ is 0 - is 1

PCM

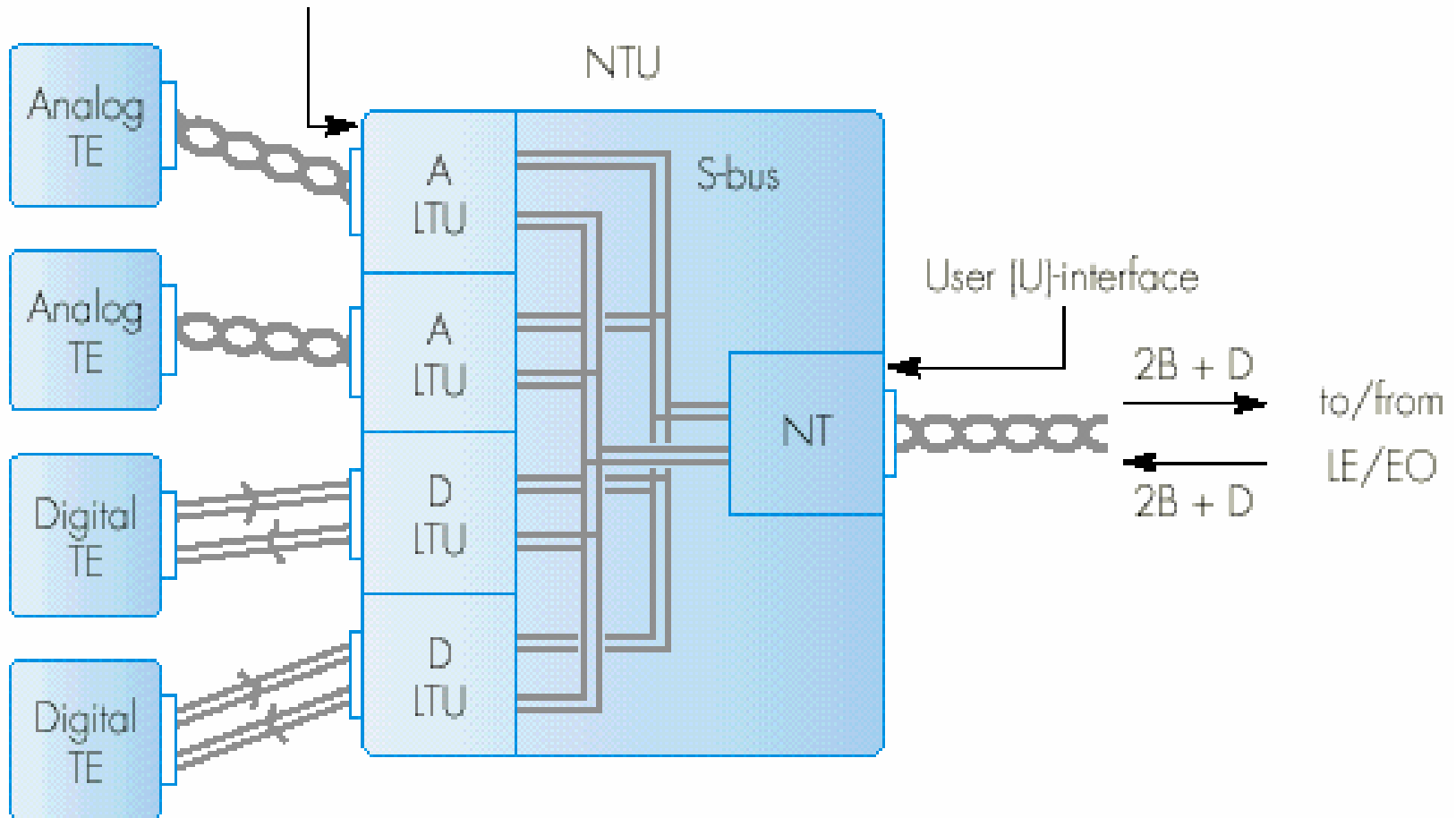


## 7.2.3 Digital subscriber lines

- NTU
  - Network Termination Unit
    - B-channel : Bearer
      - » 64kbps user channel
    - D-channel : 16kbps signaling channel
  - $2B + 1D : 64 * 2 + 16 = 144\text{kbps}$  duplex
    - 48 bit frames for time-sharing 2B and D channel
      - » 8B1, 1D, 8B2, 1D, 8B1, 1D, 8B2, 1D
      - »  $16 \text{ bits} * 2B \text{ ch} + 4 \text{ bits} * D \text{ ch} + 12\text{bits}$

# ISDN network termination: 4-port NTU

Subscriber/terminal (S/T)-interface

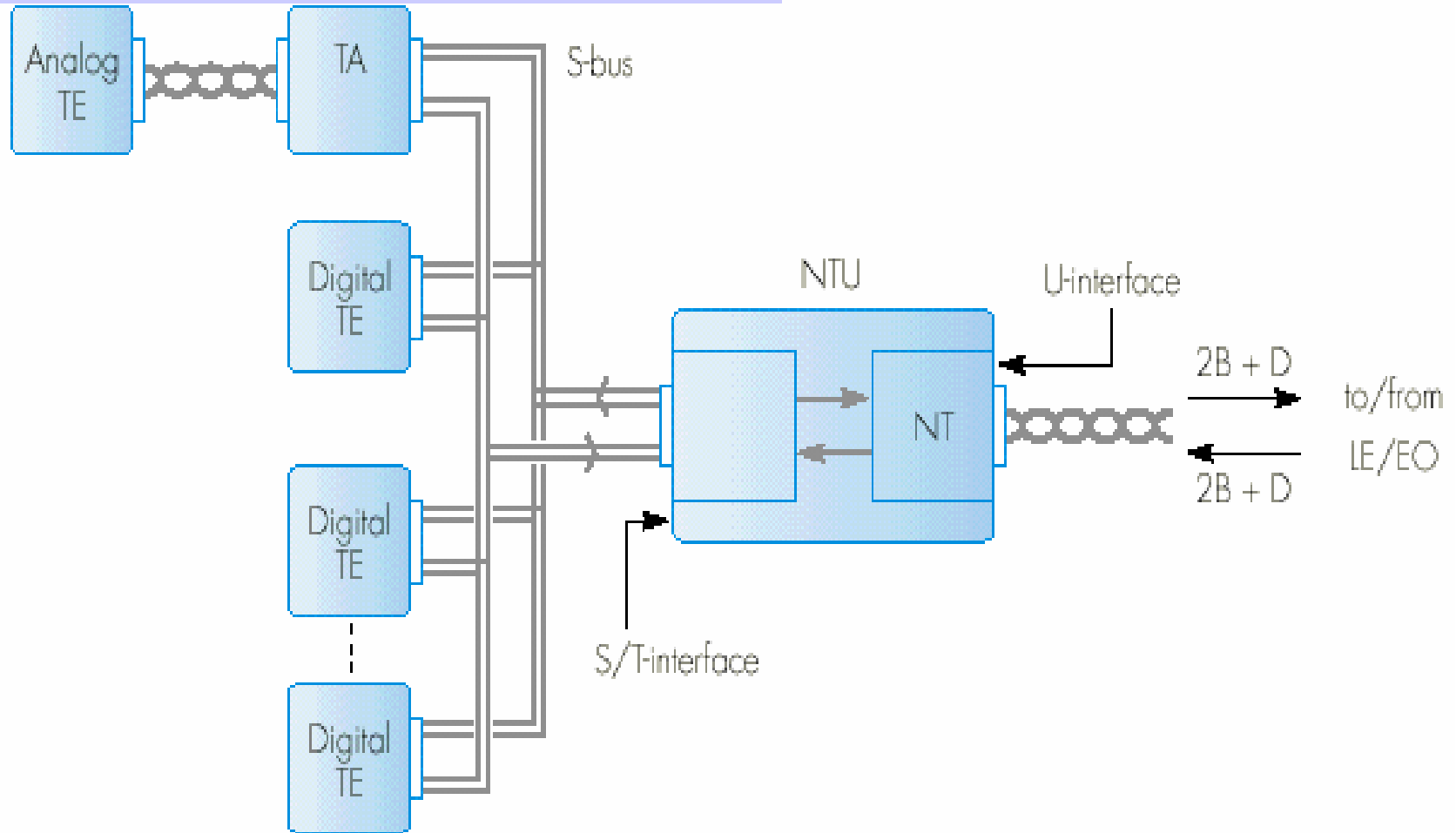


A/D LTU = analog/digital line termination unit



# ISDN network termination: S-bus NTU

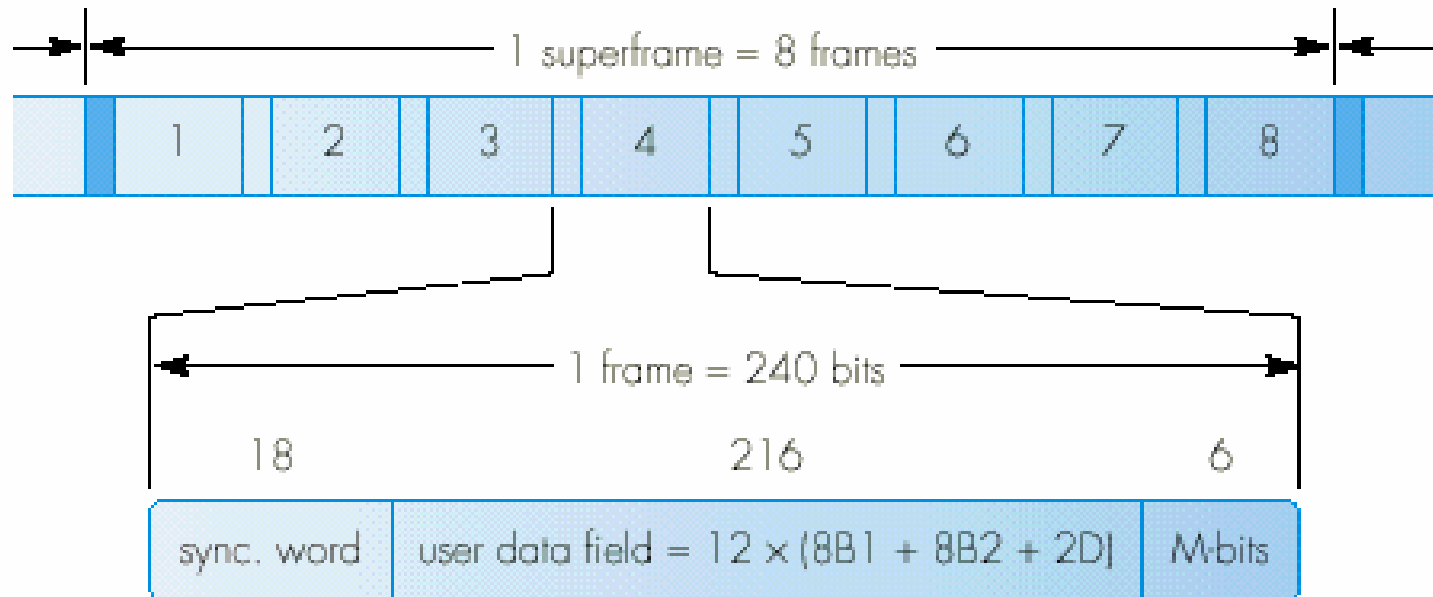
ITU-T I.430



NT = network termination  
NTU = network termination unit

TE = terminal equipment  
TA = terminal adaptor

(c)



2B+D bit-stream

- . 18 bit synchronization word
- . 12 groups of 18 bits : user data field
- . Maintenance message

Example 7.1

Q) bit rate and baud rate of BRI line

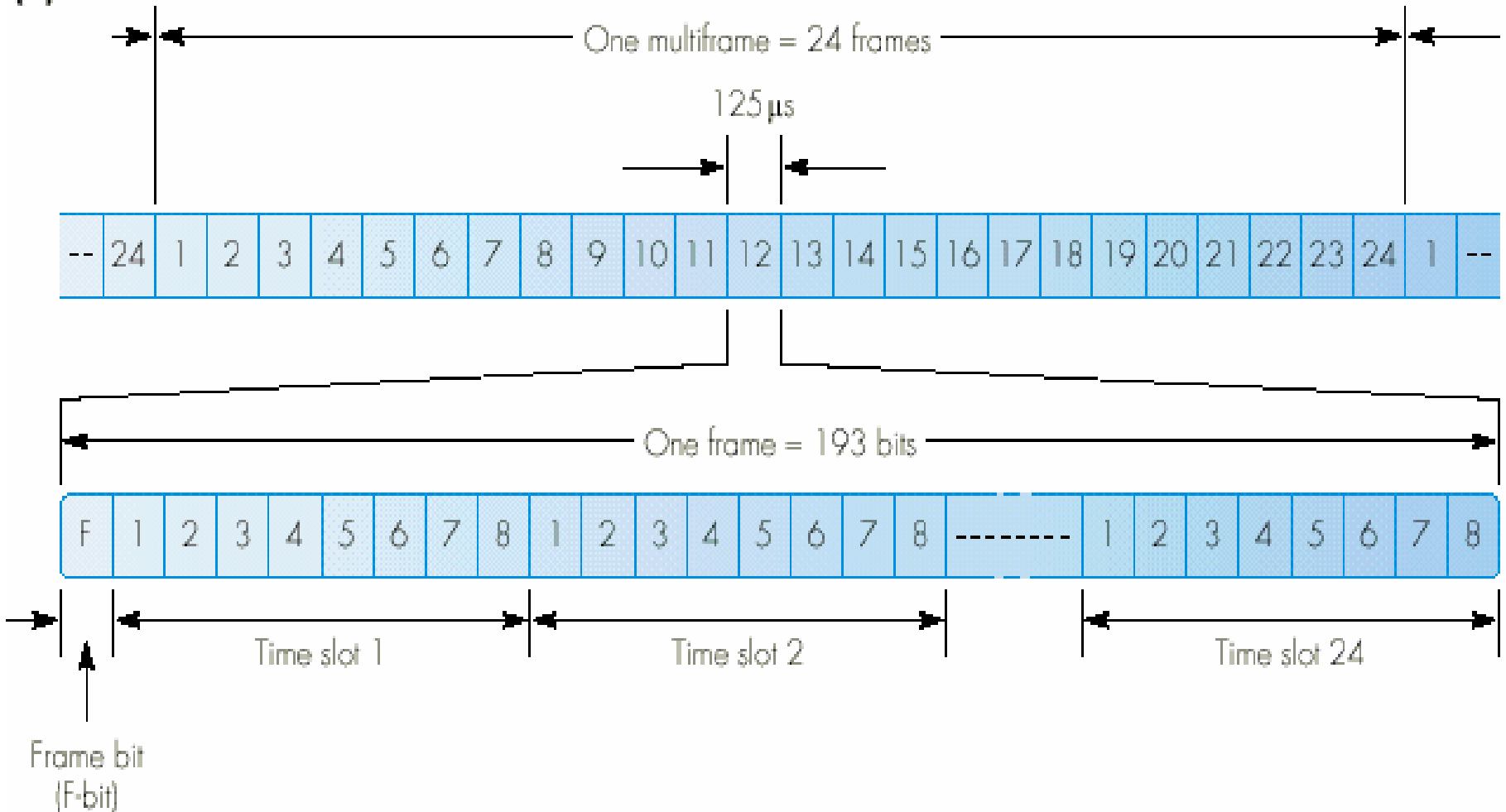
A)  $64 \times 240/96 = 160$  kbps (12x8 = 96bits per B channel)

80 k baud (2bits per signal element)

# T1 line: 1.544 Mbps PRI: frame and multi-frame structure

$$193 \text{ bits} / 125 * 10^{-6} \text{ sec} = 1.544 \text{ Mbps}$$

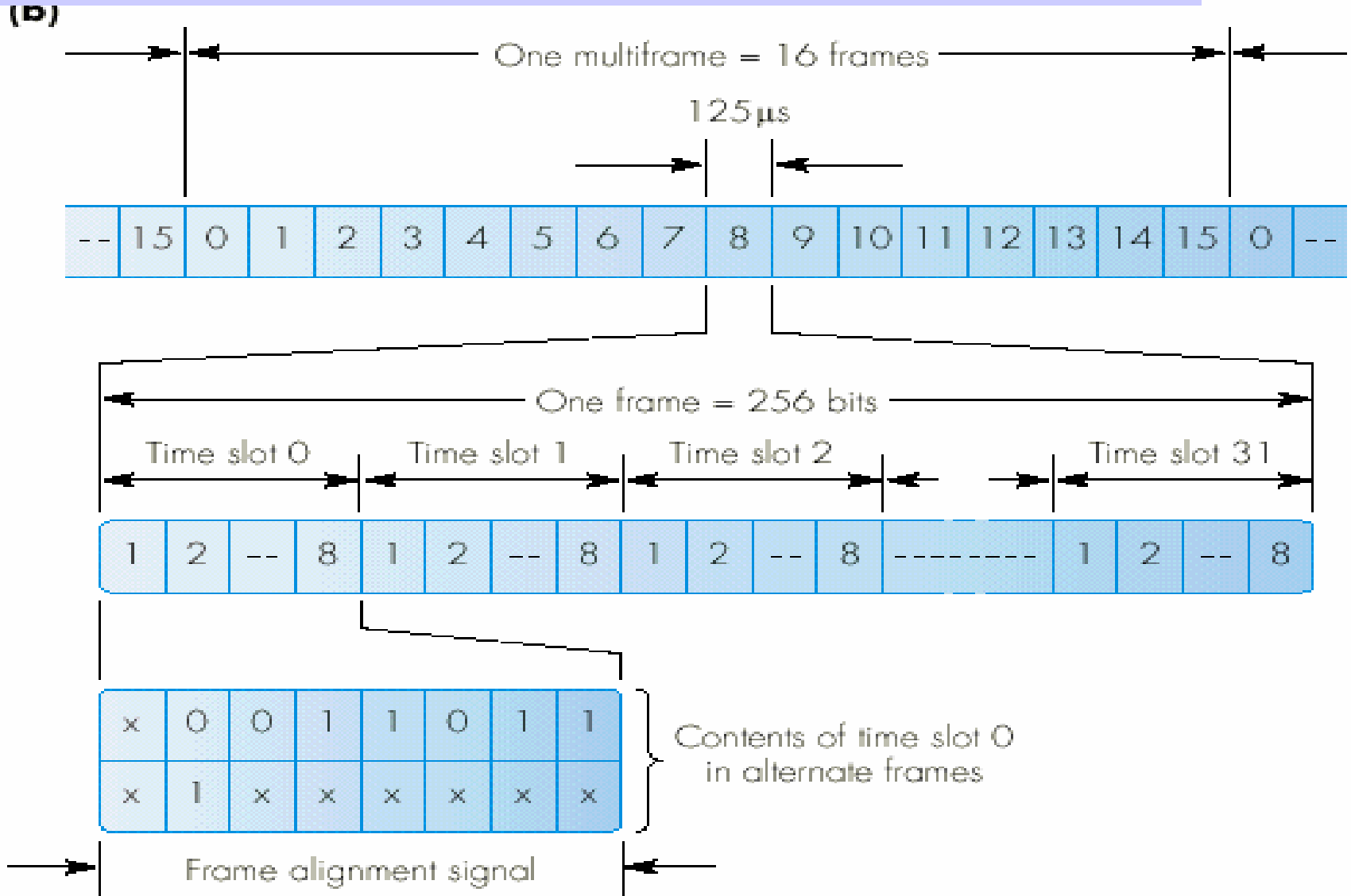
(b)



Note: Frame alignment signal (FAS) = F-bits from frames 4, 8, 12, 16, 20, 24 and these are set to 001011 respectively

E1 line: 2.048 Mbps PRI: frame and multi-frame structure

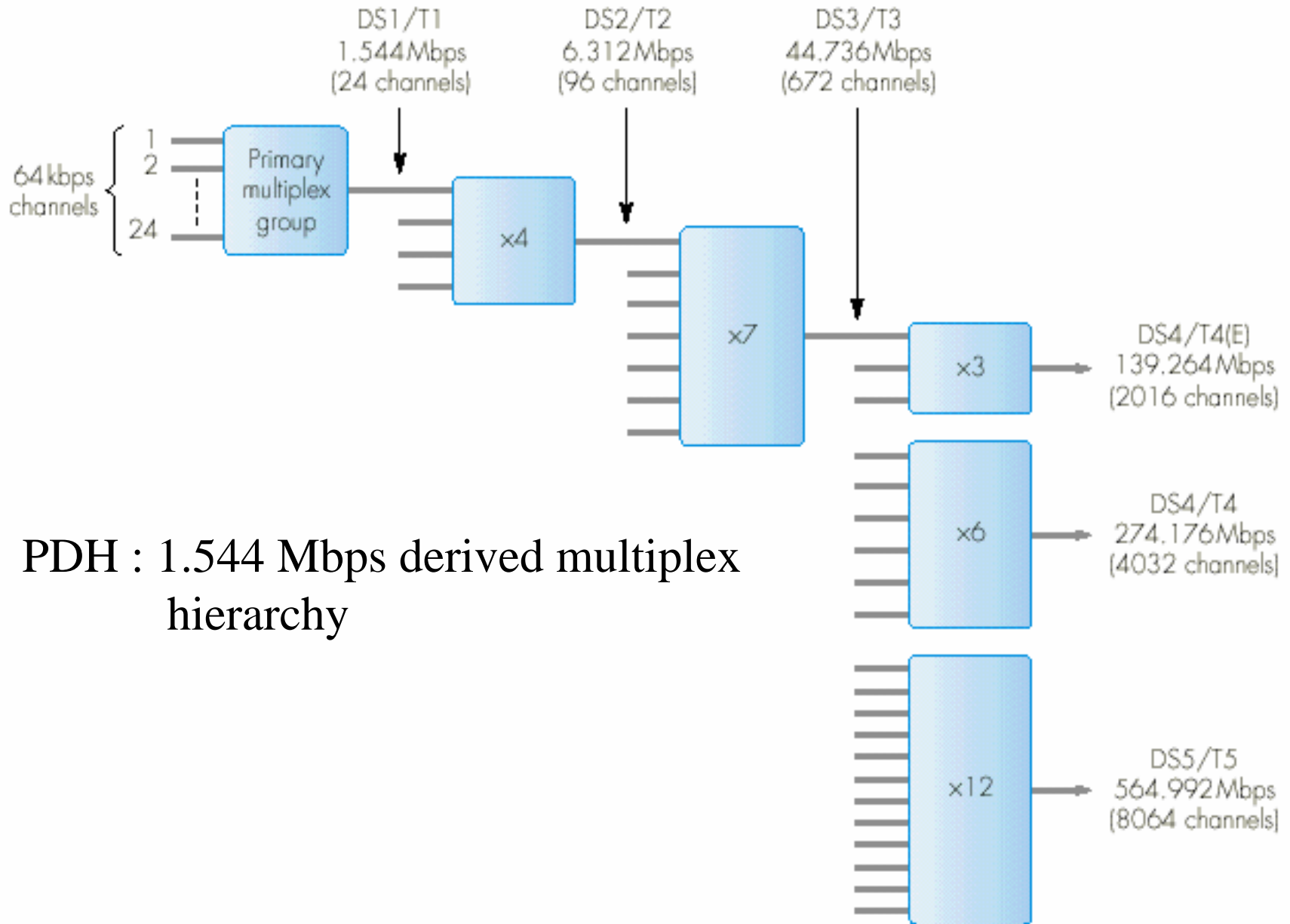
$$256 \text{ bits} / 125 * 10^{-6} \text{ sec} = 2.048 \text{ Mbps}$$



## 7.2.4 Plesiochronous digital hierarchy

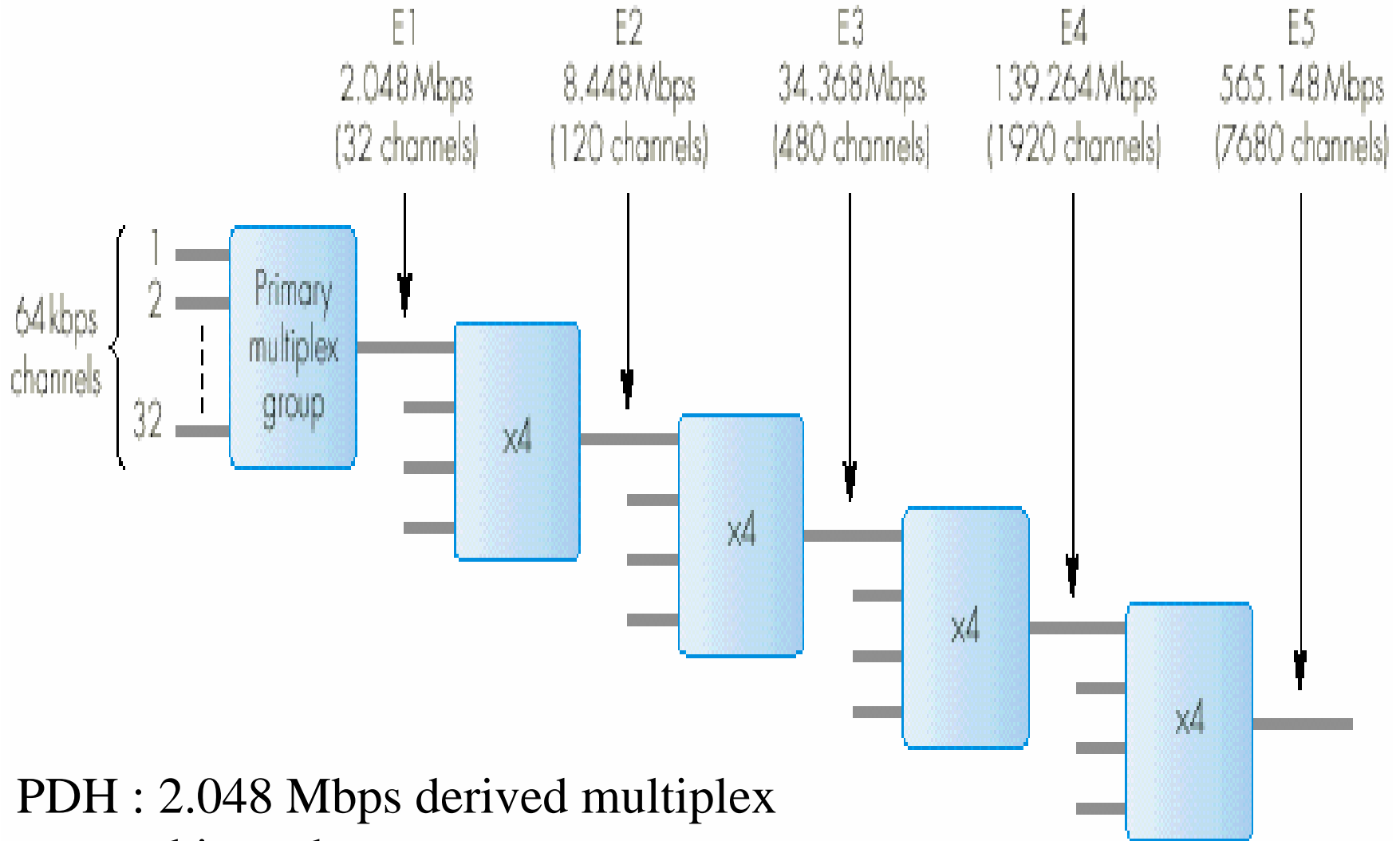
- A hierarchical way by progressively multiplexing together multiple lower-level multiplexed streams
- Justification bits
  - compensate for the small differences in the timing of each streamexample: E1 is 2.048 Mbps
$$E2 = 4 * 2.048 + JB = 8.192 + 0.256 = 8.448\text{Mbps}$$
- Drop-and-Insert or Add-Drop Multiplexer (ADM)
  - multiplexing and demultiplexing of BW for user requirement and transmission

(a)



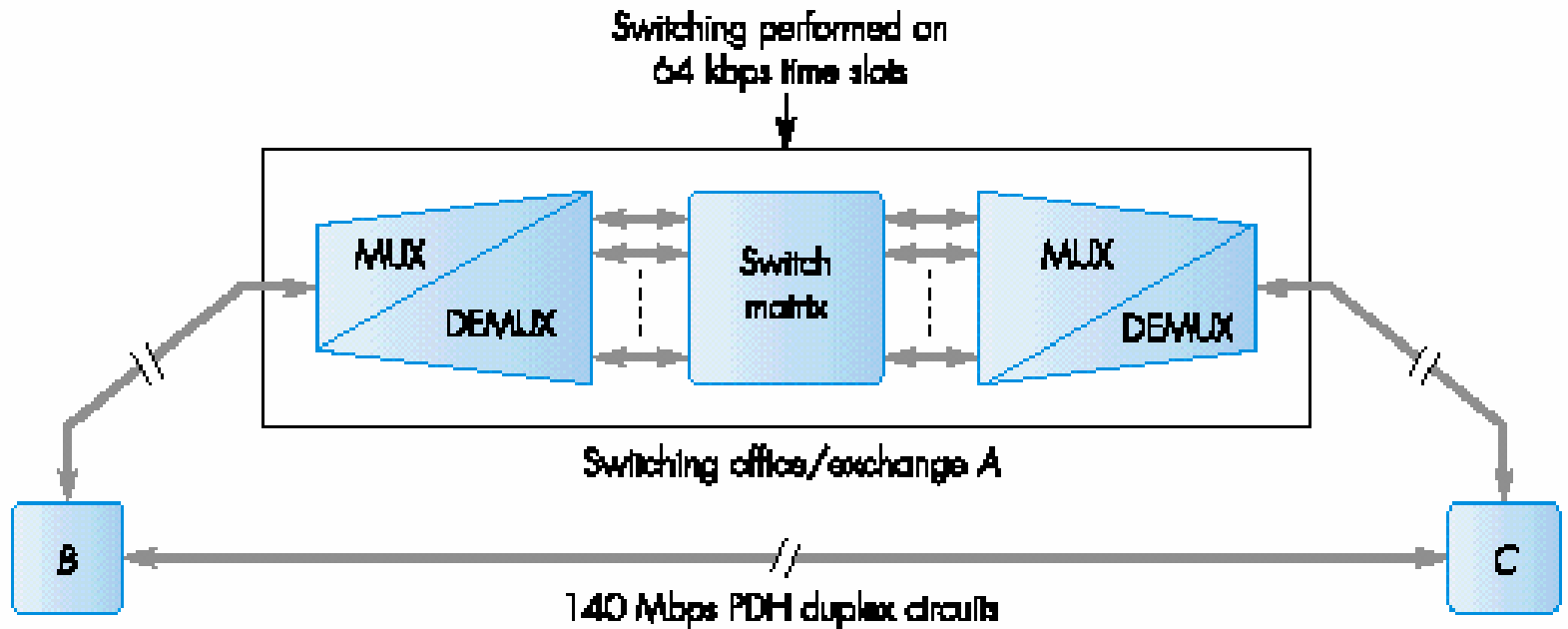
PDH : 1.544 Mbps derived multiplex hierarchy

(b)

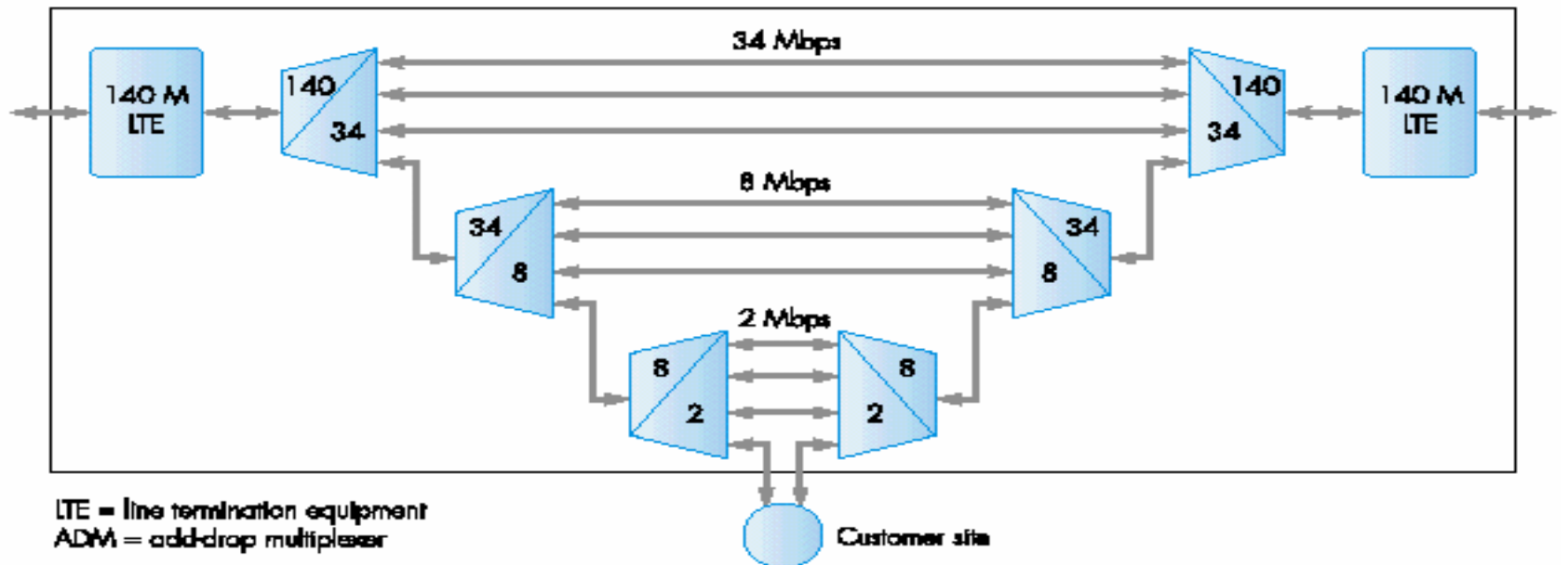


PDH : 2.048 Mbps derived multiplex hierarchy

(a)



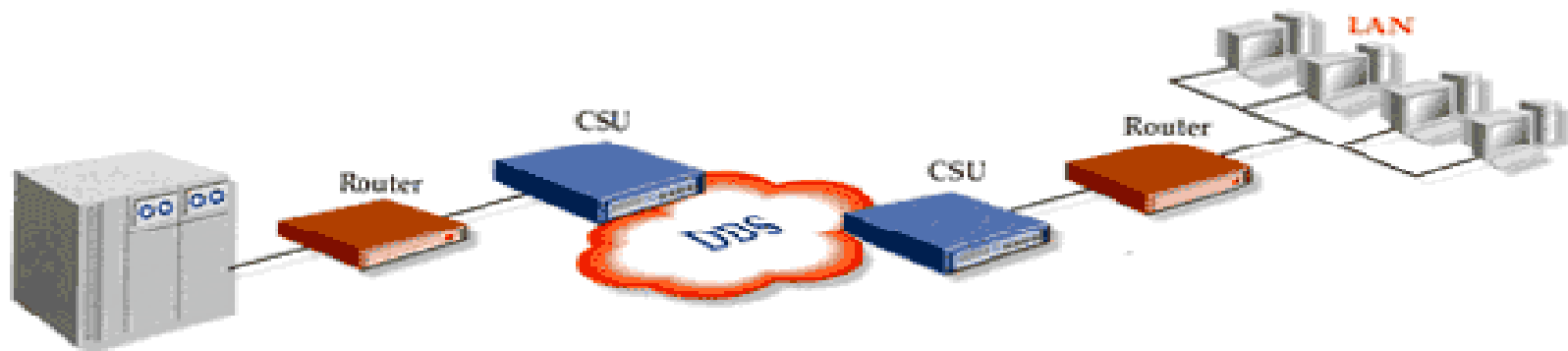
(c)





# CSU(Channel Service Unit)

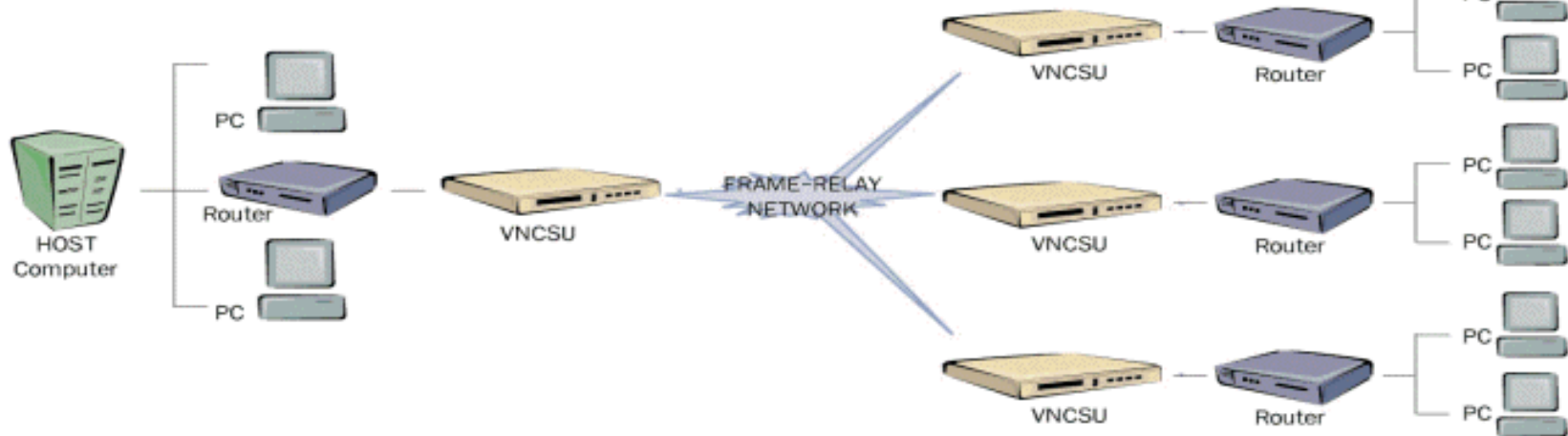
- CSU는 Channel Service Unit의 약자로 T1 또는 E1 트렁크를 수용할 수 있는 장비로서 각각의 트렁크를 받아서 속도에 맞게 나누어 분할하여 쓸 수 있는 장비
- Mux라는 집중 장비가 여러개의 채널들을 모아서 하나의 대용량 전송로를 통하여 한꺼번에 전송되는 트렁크 방식으로 전송
- 부호화(Encoding)하여 상대방으로 전송하고 또한 부호화되어 들어오는 정보를 원래의 신호인 디지털로 복호화(Decoding) 하는 것이 "CSU, 채널 서비스 장치"의 역할



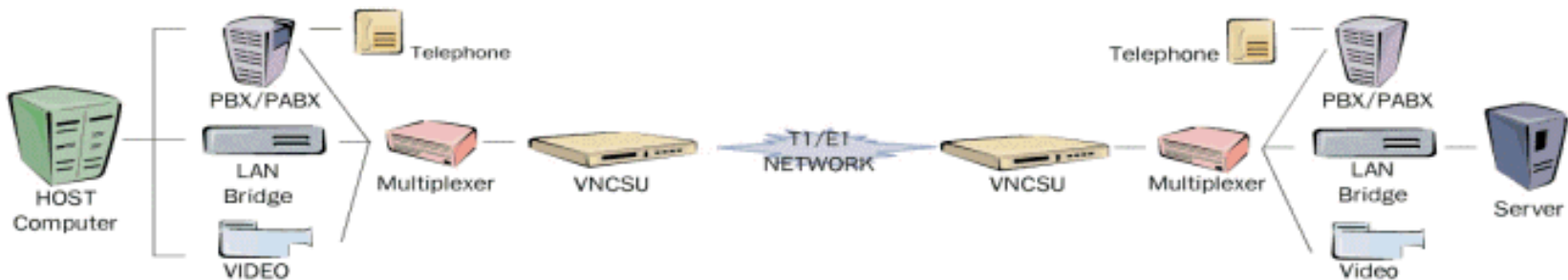
LAN To LAN

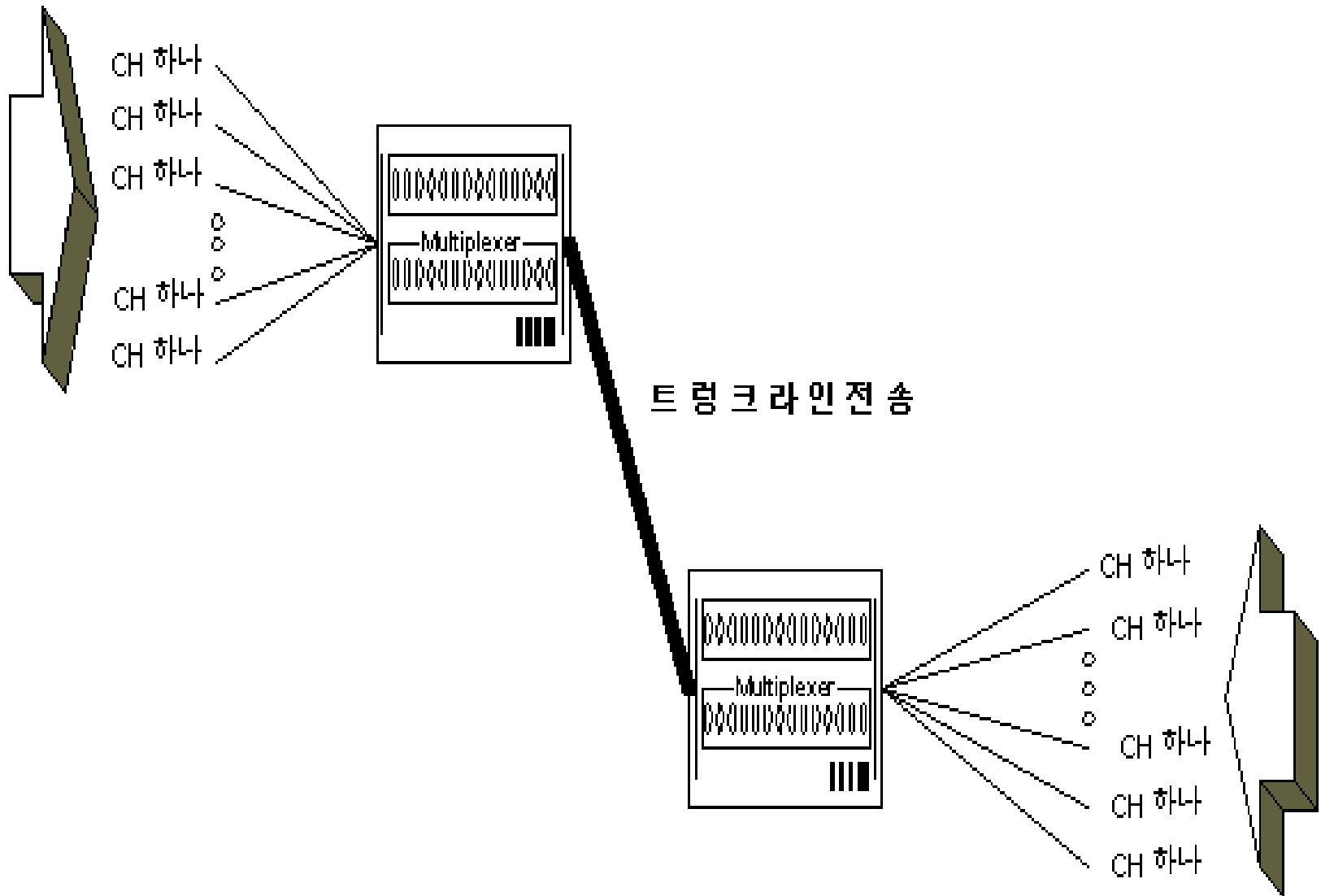


FRAME-RELAY



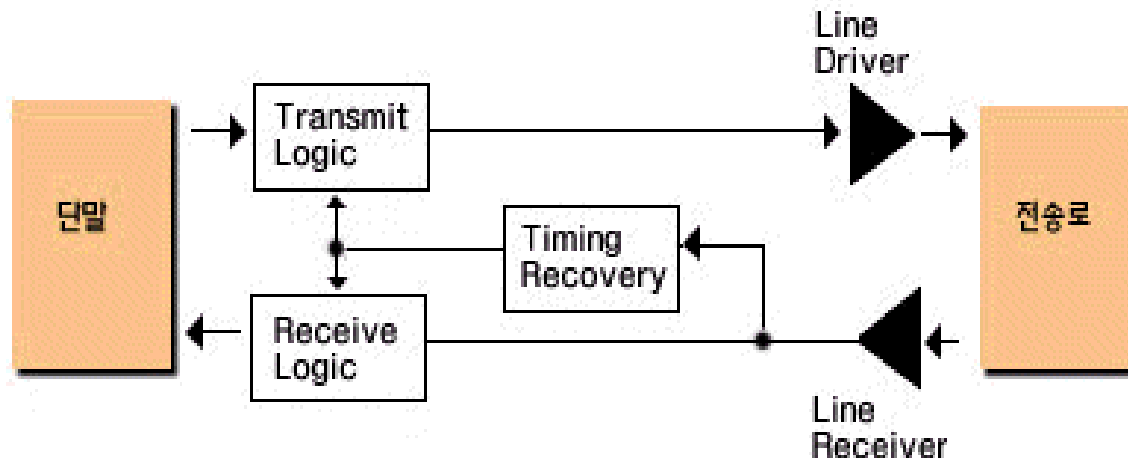
VOICE/DATA/VIDEO NETWORK 구성도

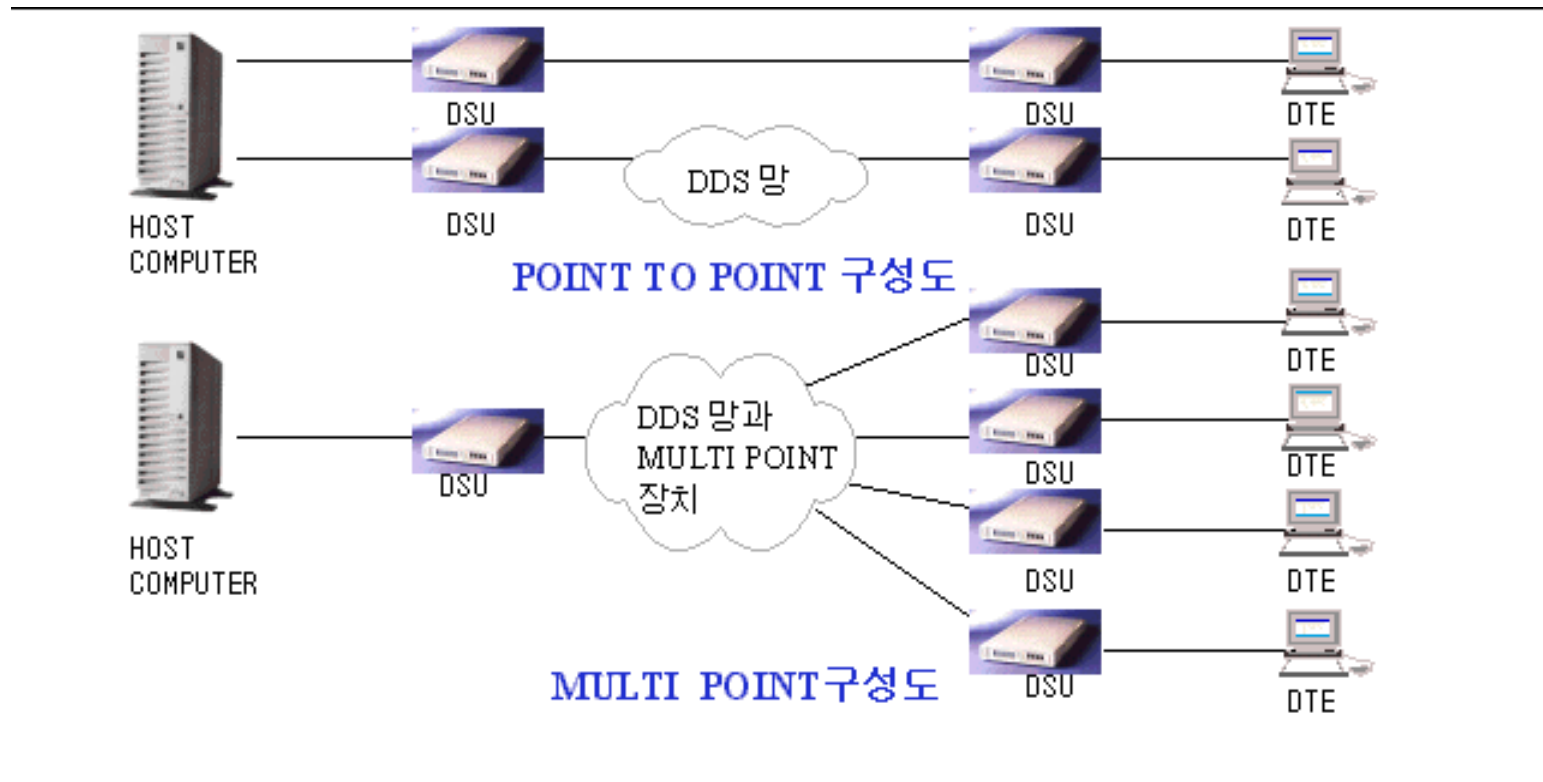




# DSU (Digital/Data Service Unit)

- DSU는 디지털전용회선을 사용할 때 필요한 장비로 DSU가 처리할 수 있는 속도는 9.6Kbps - 64Kbps
- 만약 128Kbps이상의 속도를 사용하게 될 때는 DSU가 아닌 HDSL등의 장비 사용
- DSU는 대역폭이 그렇게 크지 않은 56Kbps를 가장 많이 사용하기 때문에 일반 실선에 바로 연결을 해서 사용
- DSU의 주요 구성 모듈은 Bipolar (eg, RZ) Encoder/Decoder와 Digital Phase Lock Loop





## 7.2.5 Synchronous Digital Hierarchy

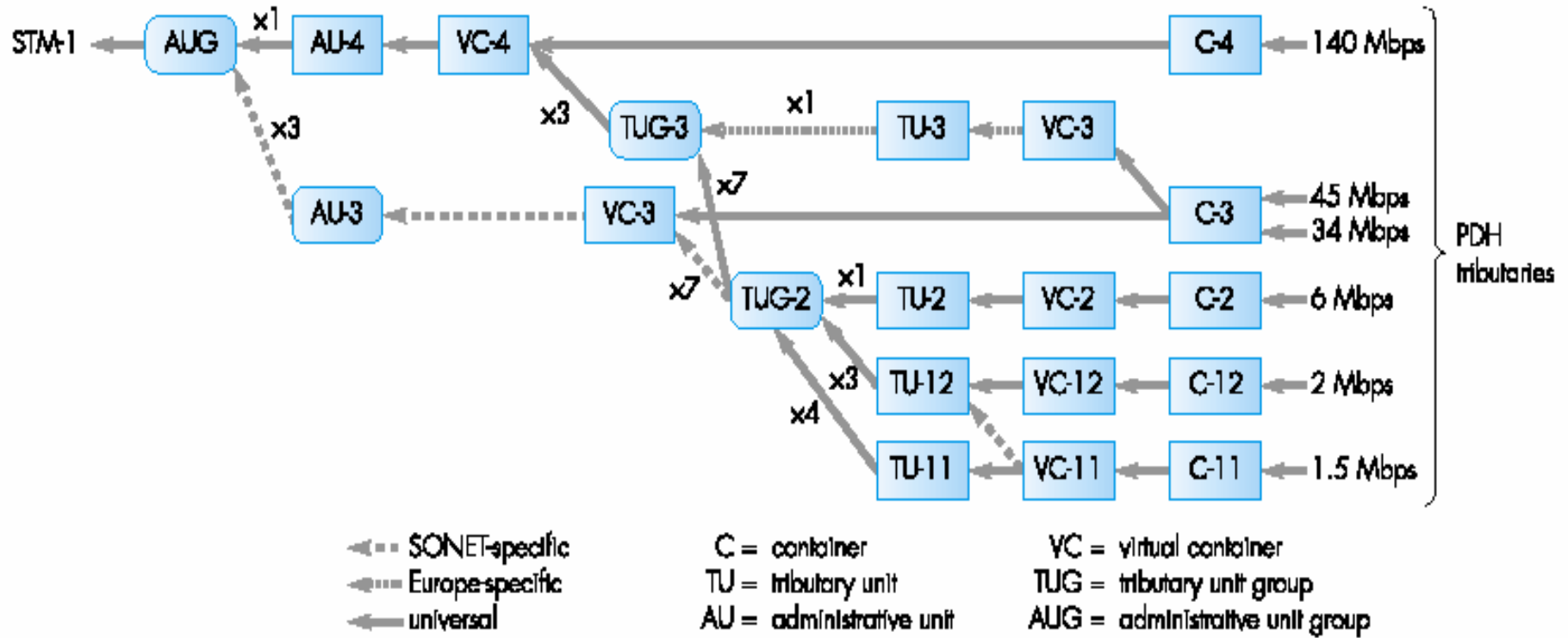
- SDH
  - developed by Bellcore under SONET
    - Synchronous Optical NETwork
  - basic transmission rate
    - 155.52 Mbps
    - STM-1 : synchronous transport module level 1
      - » STM-4: 622 Mbps
      - » STM-16: 2.4 Gbps
- SONET
  - synchronous transport signal (STS)
  - optical signal (OC)
    - STS-1/OC-1 : 51.84Mbps

# SDH/SONET multiplexing

- Container
  - contains the information content to carry multiple 1.5/2/6/34/45/140 Mbps PDH streams
  - contains additional stuffing bits, control information
    - path overhead , control BER (bit error rate)
  - » Virtual Container
  - see figure 7.19 : SDH/SONET multiplexing hierarchy and terminology

Figure 7.19

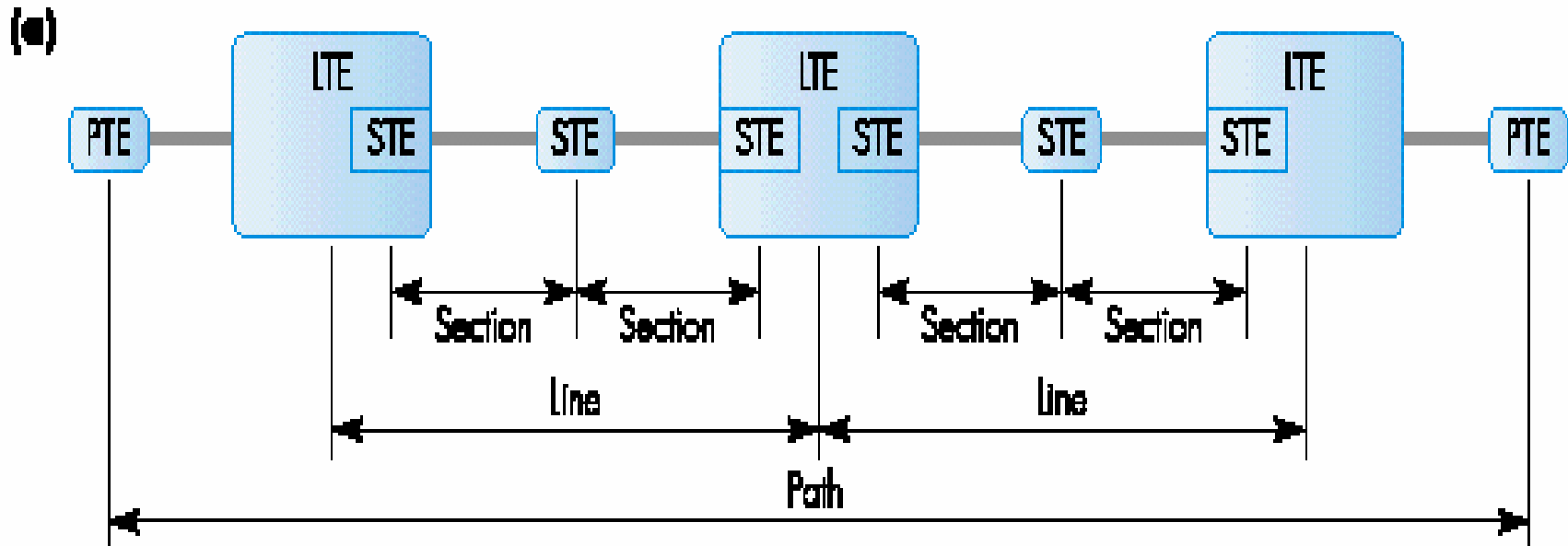
SONET	SDH	Bit rate (Mbps)
STS-1/OC-1		51.84
STS-3/OC-3	STM-1	155.52
STS-9/OC-9		466.56
STS-12/OC-12	STM-4	622.08
STS-18/OC-18		933.12
STS-24/OC-24		1244.16
STS-36/OC-36		1866.24
STS-48/OC-48	STM-16	2488.32





# SDH/SONET detail

- The Structure of SDH/SONET frame
  - sections: a single length of transmission cable, between STE
  - lines: extends across multiple cable, between LTE
  - paths: an end-to-end transmission path through the complete TS

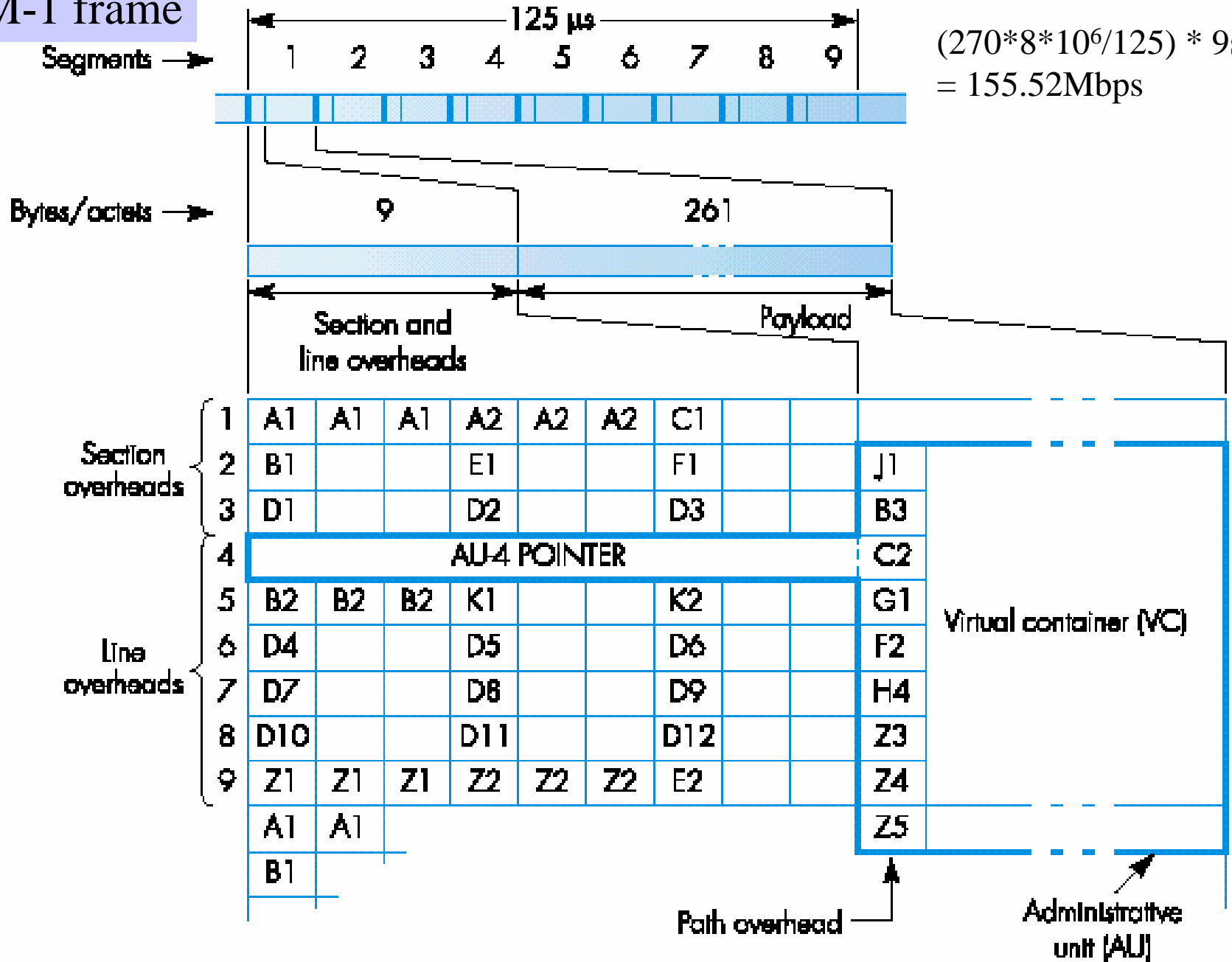


STE = section termination equipment  
PTE = path termination equipment

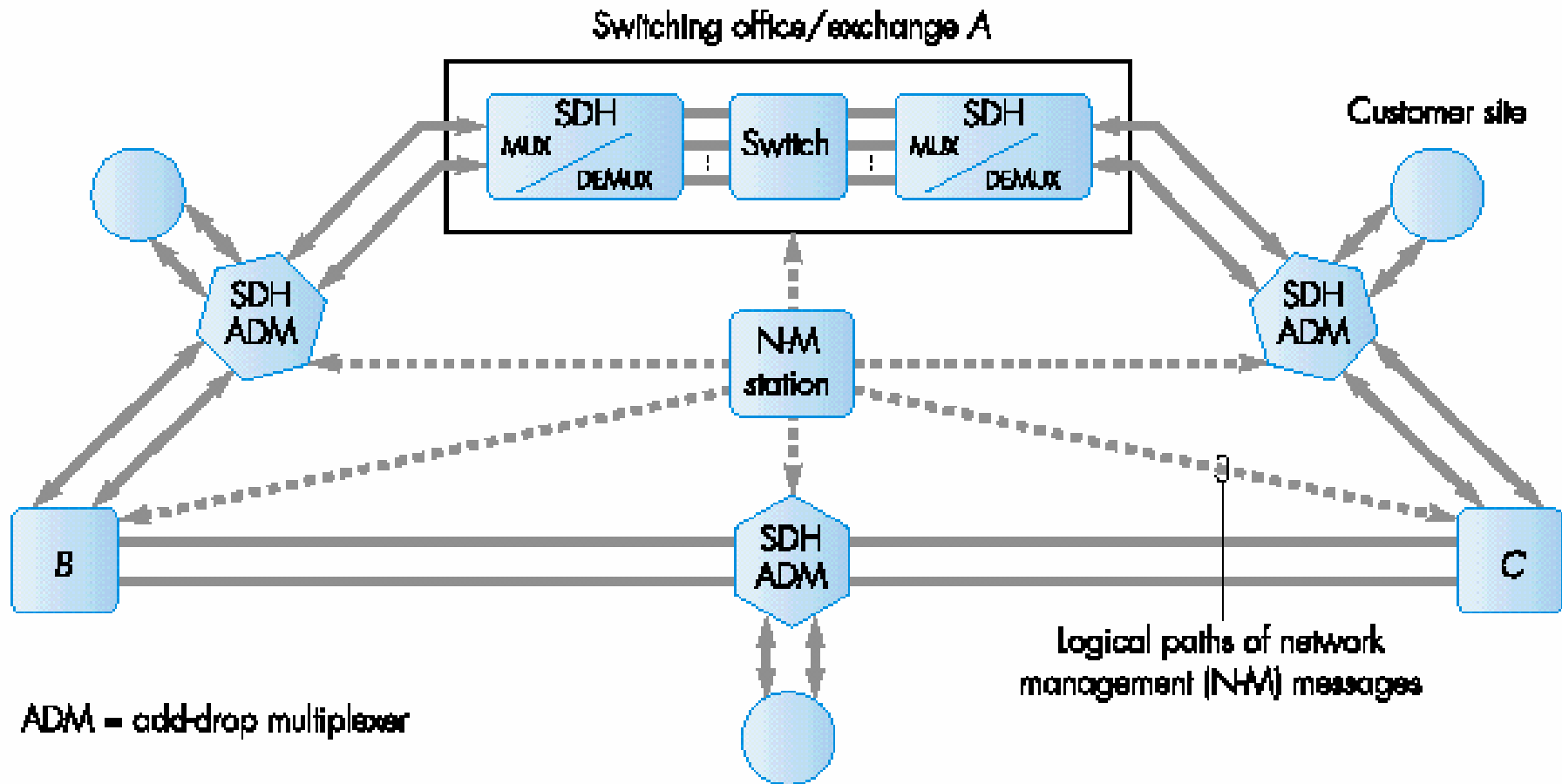
LTE = line termination equipment

STM-1 frame

$$(270 \times 8 \times 10^6 / 125) \times 9 \text{seg} = 155.52 \text{Mbps}$$



# Service provision with SDH equipment using NM



## 7.3 Switching Systems

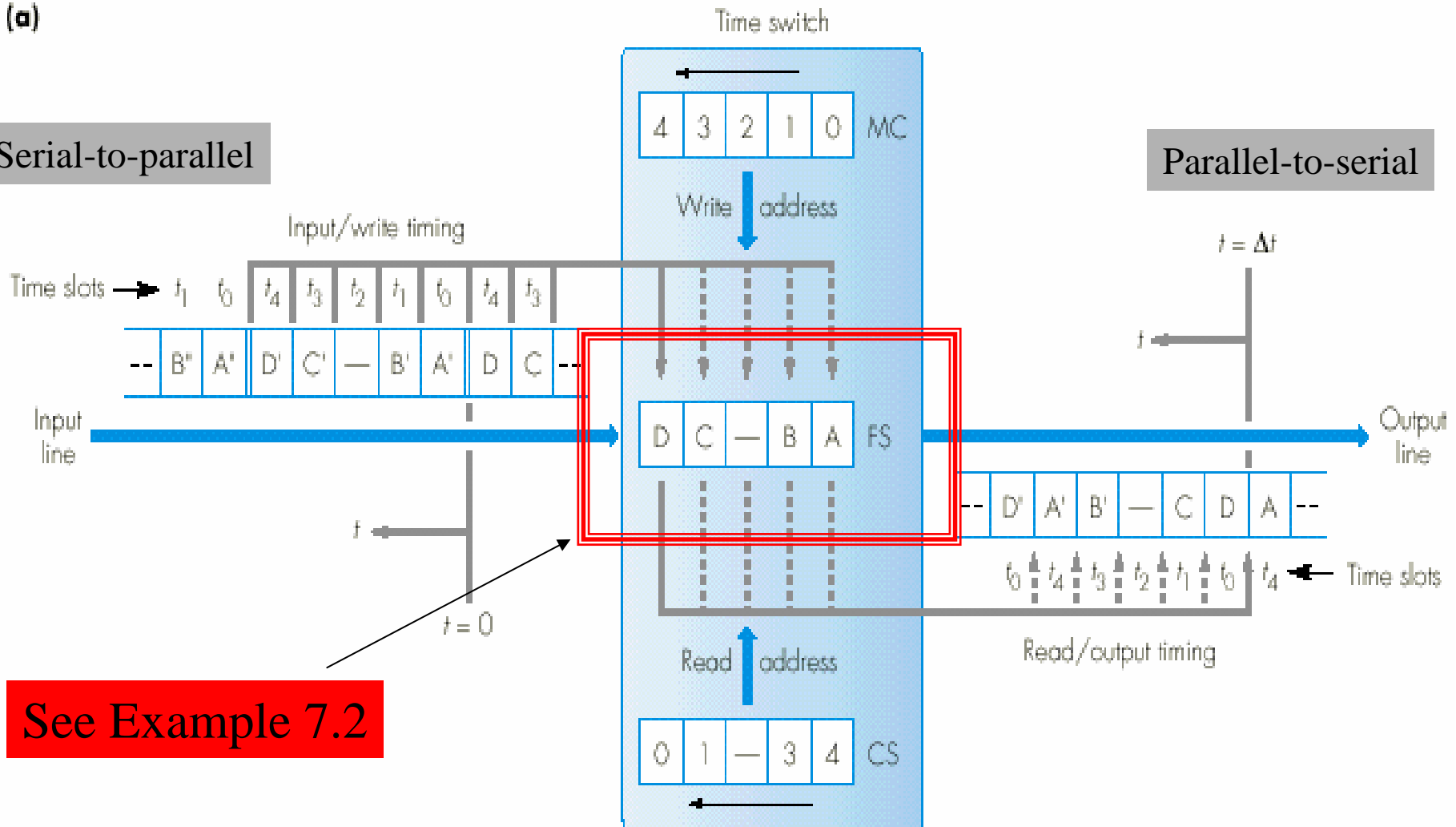
- Switching Capacity
  - local exchange/ end offices
  - regional tandem exchanges
  - national tandem exchanges
  - remote concentrators
  - major difference is the volume of traffic switched
- Two kinds
  - space switching: an array of  $M$  input and  $N$  output lines
  - time switching:  $N$  time slots

# Time Switching

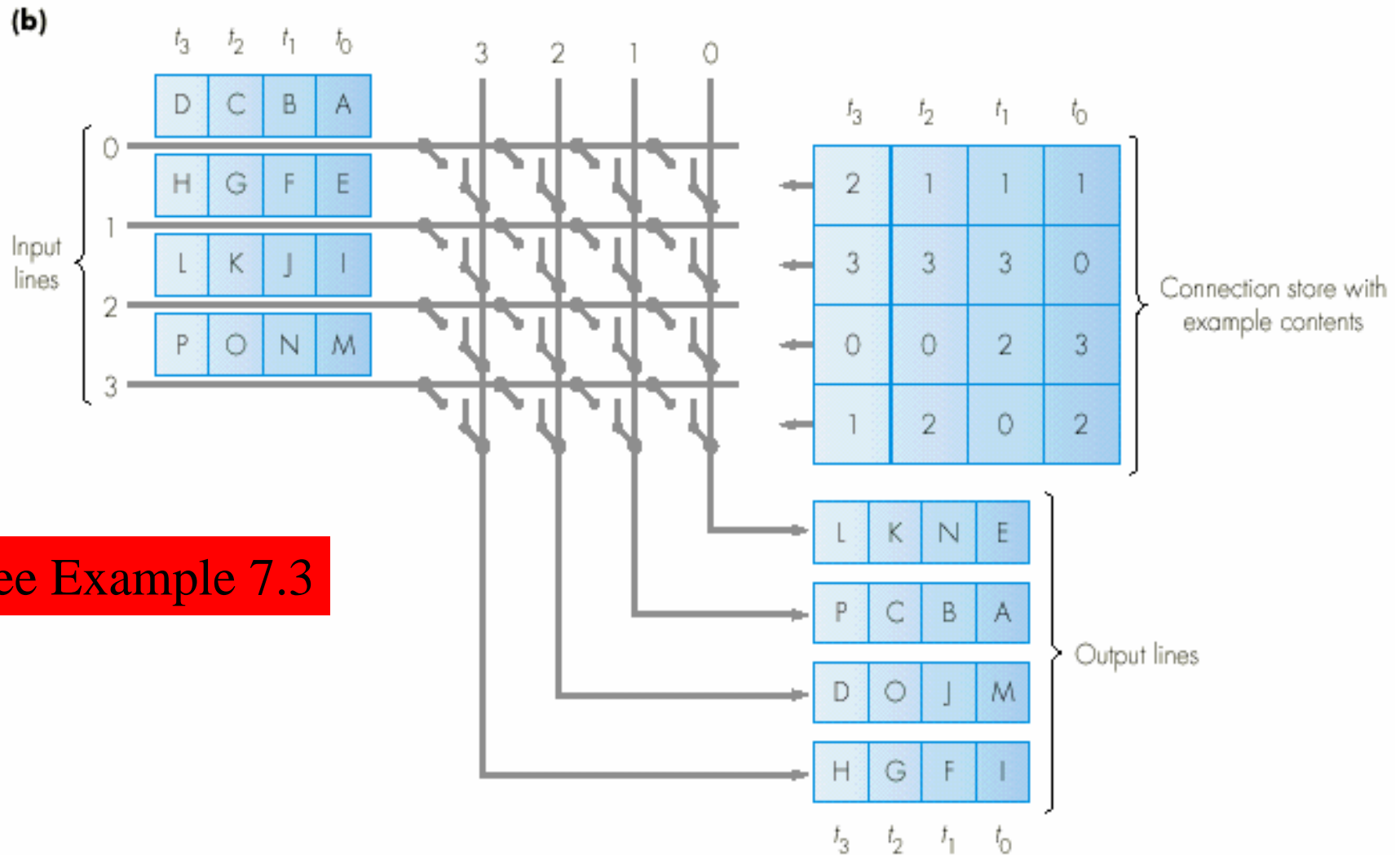
(a)

Serial-to-parallel

Parallel-to-serial



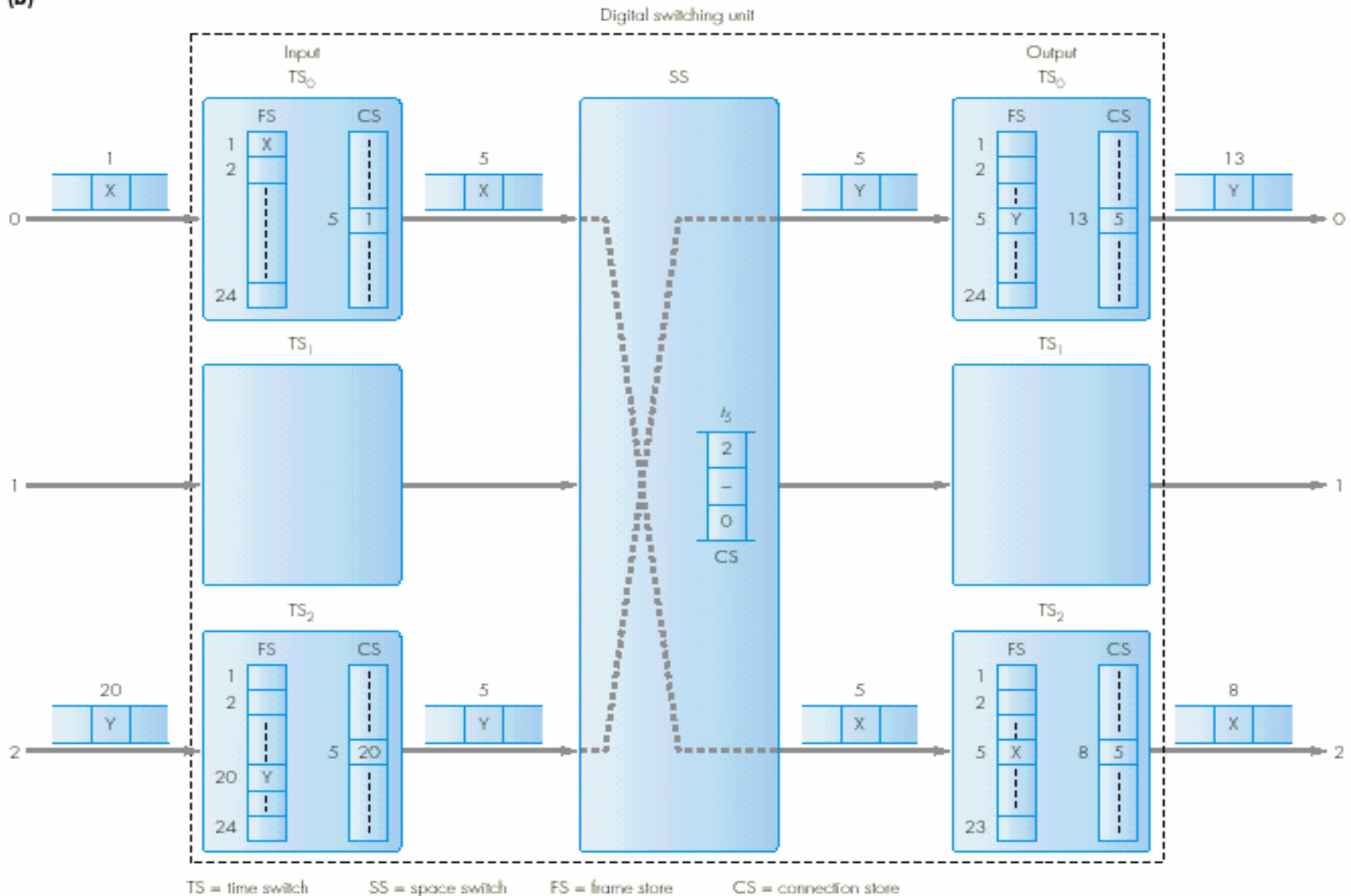
# Space Switching



See Example 7.3

# Time-Space-time switch (digital switching units)

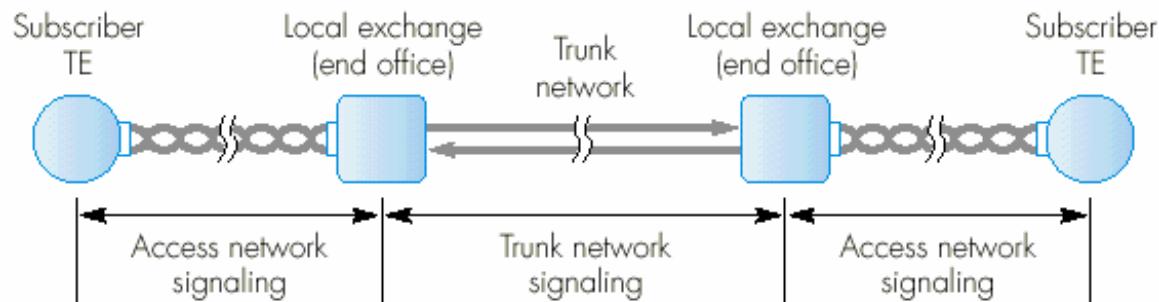
(b)



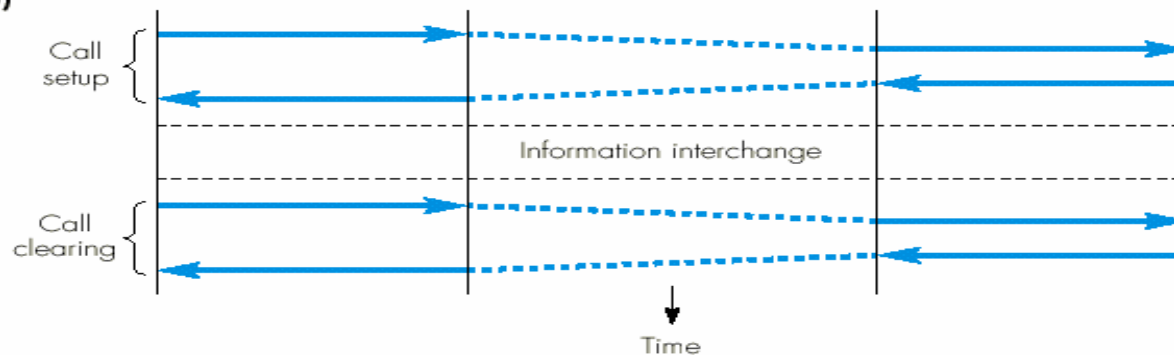
## 7.4 Signaling Systems

- Signaling operation
  - the setting up and clearing of a connection between two subscriber
  - two separate signaling systems
    - first which operates over the local access networks
    - second which operates over the core trunk network

(a)



(b)

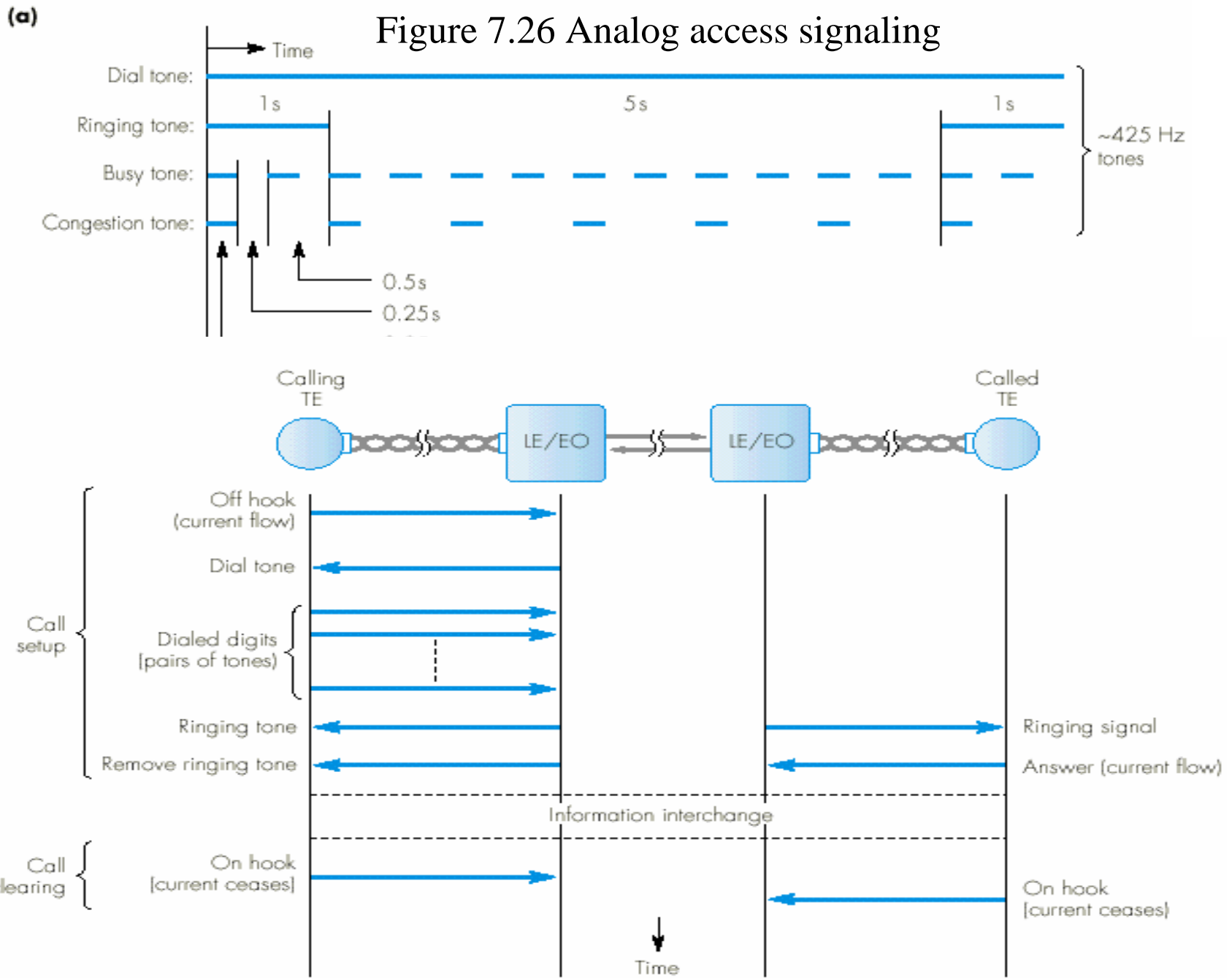




## 7.4.1 Access network signaling

- Basic steps
  - call setup
  - information interchange
  - call closing
- two kinds of access network
  - analog access circuits
    - telephone line : see Figure 7.26
    - a modem
      - link access procedure for modems
      - see Figure 7.27
  - digital access circuits : see Figure 7.28, 7.29, 7.30, 7.31

Figure 7.26 Analog access signaling



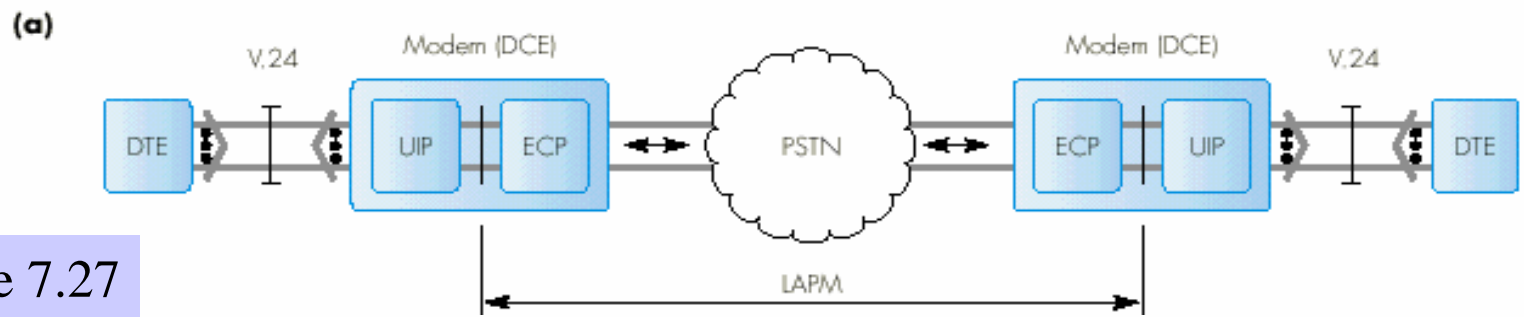
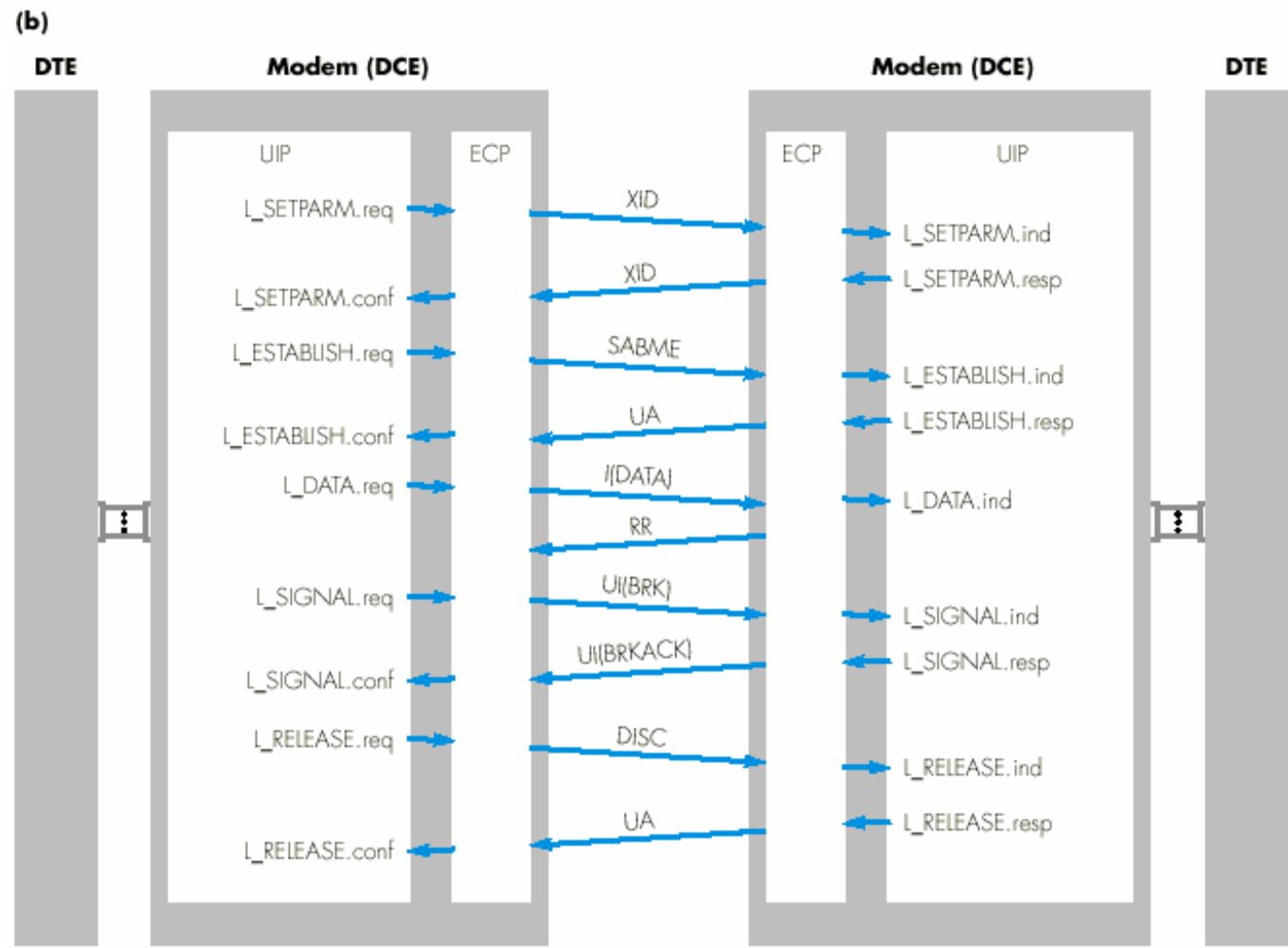


Figure 7.27 LAPM

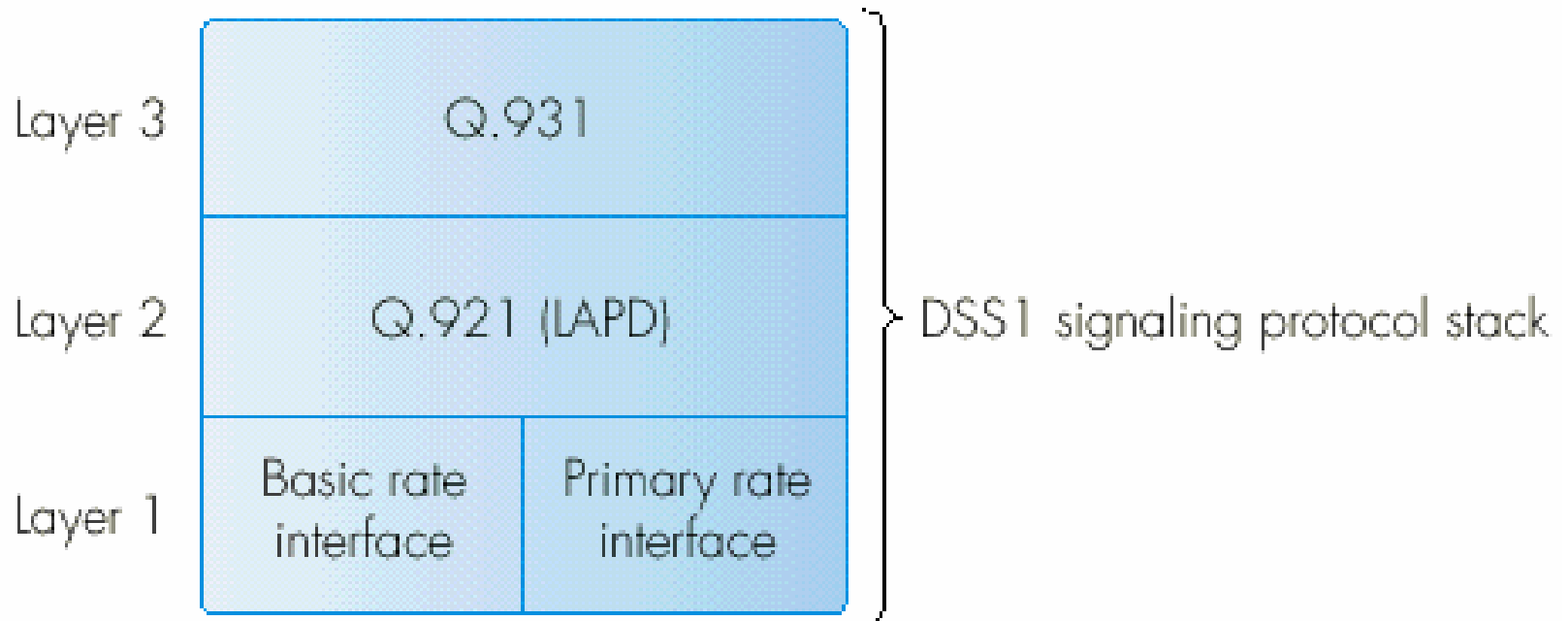


UIP = user interface part  
DTE = data terminal equipment

ECP = error control part  
DCE = data circuit-terminating equipment

# ISDN

- D-channel ; carry out the exchange of signaling message
- Channel associated signaling (CAS)
- > Digital Subscriber Signaling 1 (DSS1)

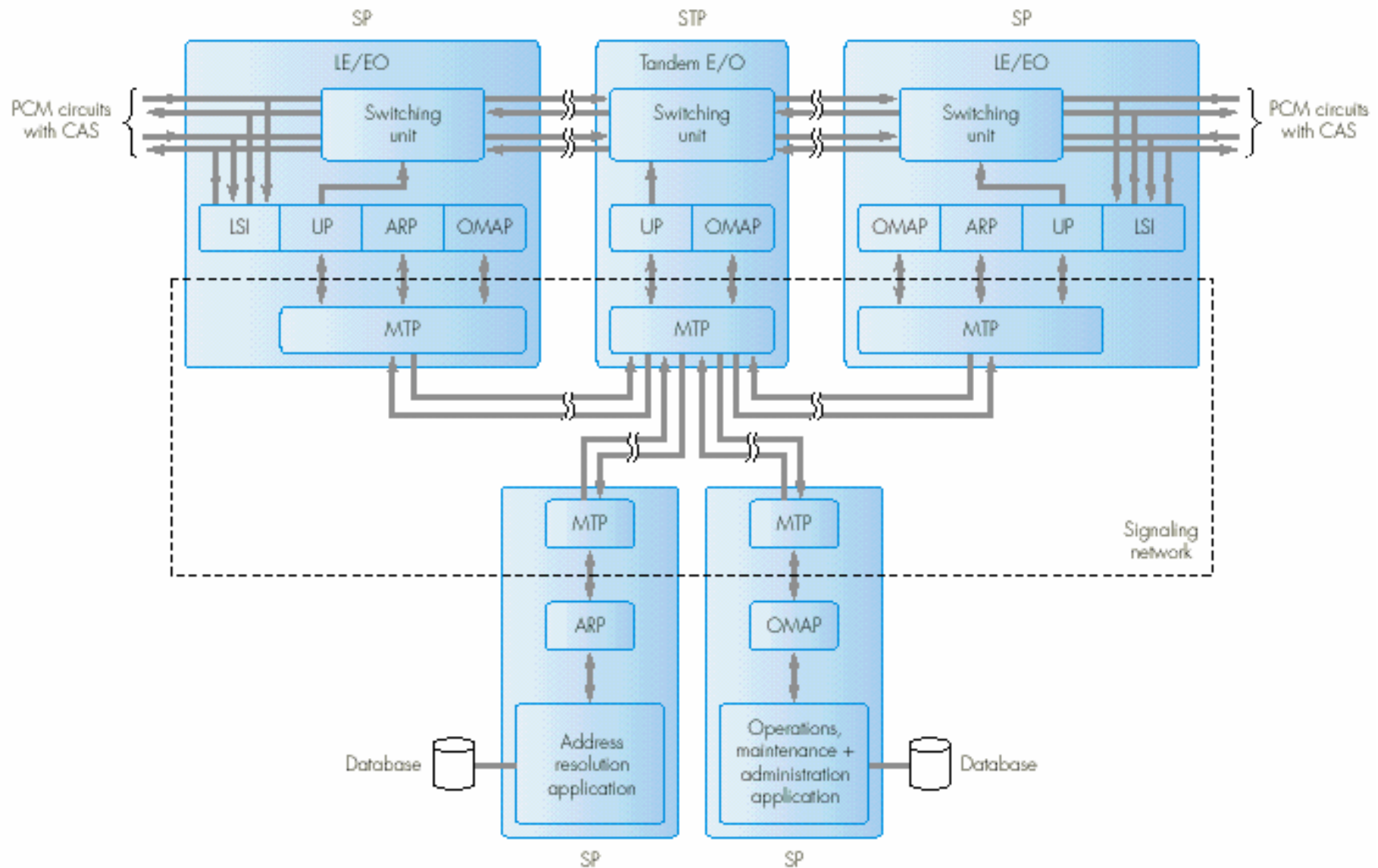


DSS1 = digital subscriber signaling number 1

## 7.4.2 Trunk network signaling

- Common channel signaling (CCS)
  - common channel signaling system number 7
    - » SS7

## Chap-7 (Wide Area Network)

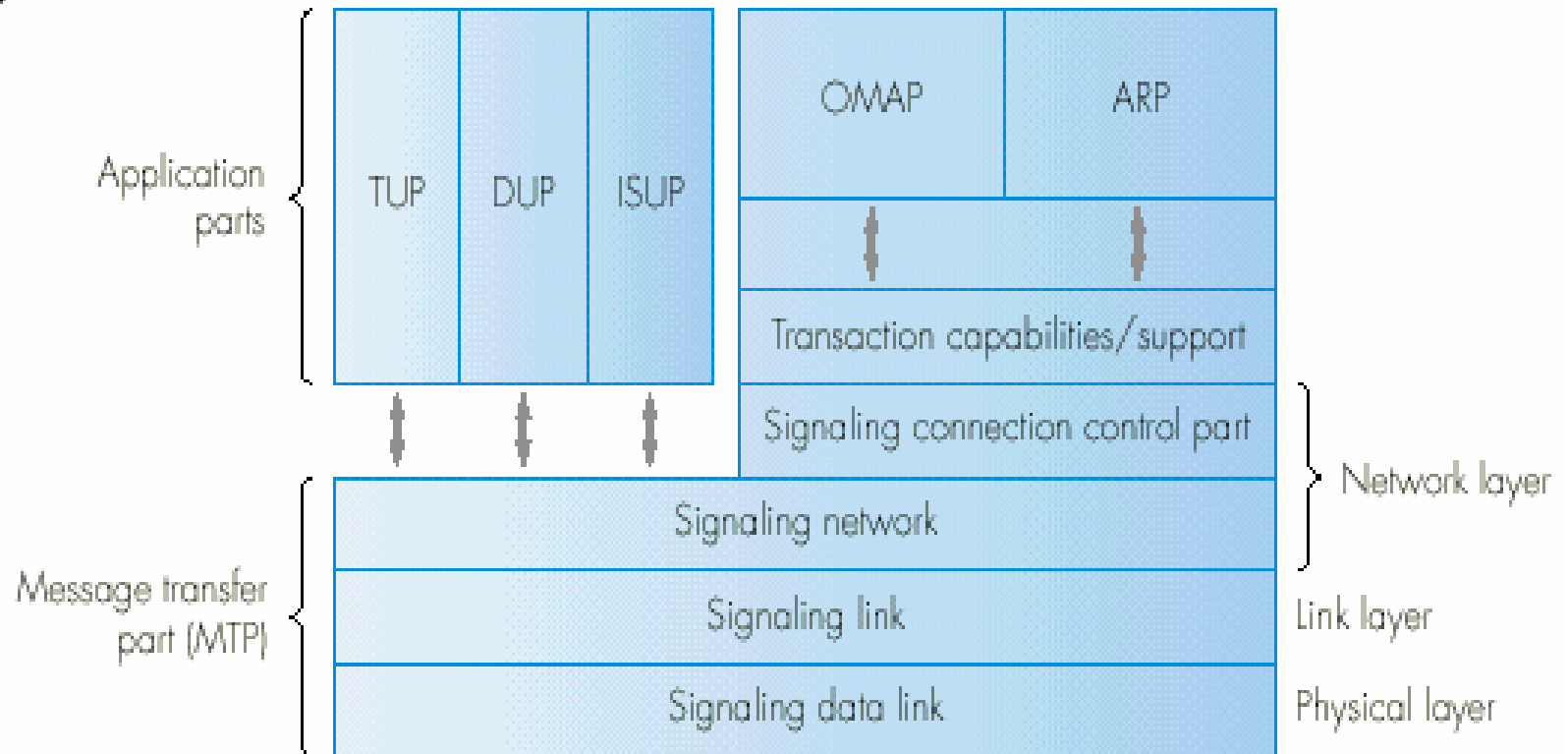


ARP = address resolution part  
 UP = user part  
 OMAP = operations, maintenance, and administration part  
 LSI = local signaling interface

MTP = message transfer part  
 SP = signaling point  
 STP = signaling transfer point

# SS7: protocol architecture

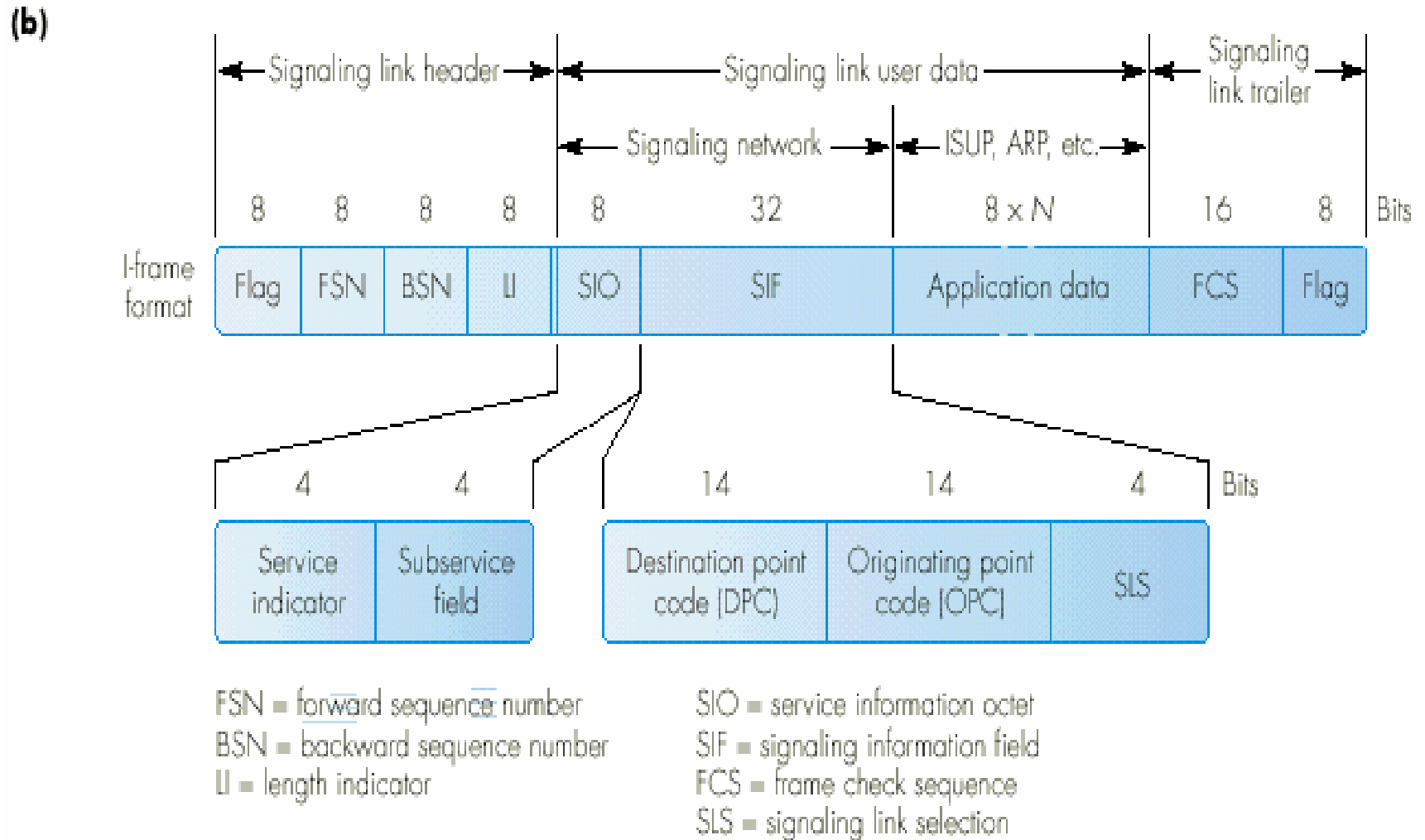
(a)



TUP = telephone user part  
 DUP = data user part  
 ISUP = ISDN user part

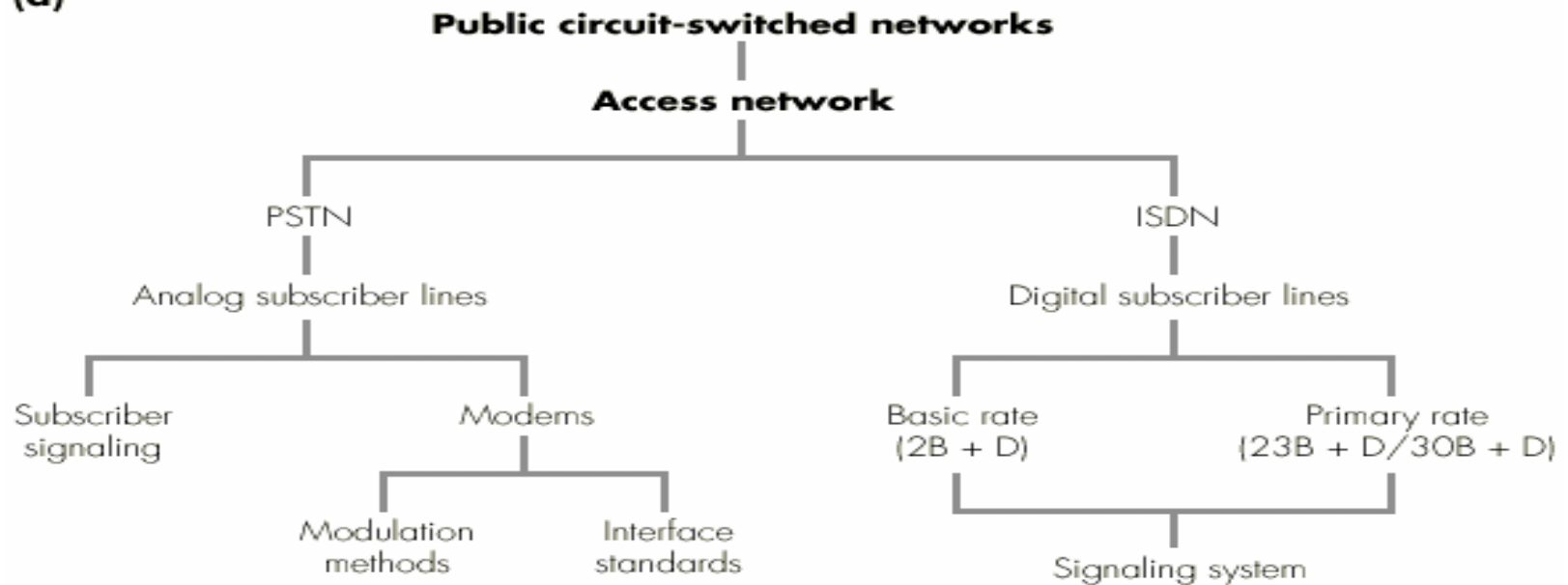
ARP = address resolution part  
 OMAP = operations, maintenance, and administration part

# Format of MTP message





(a)



(b)

